### **Bureau Requirements**

# Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the casino advertise a different name, the BGC ID (GEGA-004499) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- Eligible games.
- Qualifying winning hands.
- Prize Amount.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

# **Eligible Controlled Games**

The Pai Gow Tiles Bonus Hands gaming activity shall be attached to the following Bureau approved game offered at the Tavern at Stones Gambling Hall, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

• Pai Gow Tiles (GEGA-003772)

#### Rules of Play

The Pai Gow Tiles Bonus Hands features a fixed prize element attached to designated Pai Gow Tiles games. A prize is awarded when a player makes a pre-determined and designated hand, as listed below, during a qualifying game. The player shall receive the posted jackpot prize amount, in accordance with the payout table, as shown below.

#### **Qualifying Hands**

Players that make one of the following advertised qualifying hands shall be eligible to win the posted prize. The following qualifying hand chart options shall not be offered together at any time nor may any combination of the different qualifying hand chart options be offered together at any time that this gaming activity is being offered. All qualifying hands within each chart shall be offered together at all times.

#### **Option A**

Qualifying Hand	Prize Amount
Matched Pair Teen (matched pair of 12s) with a Supreme Pair Jee Joon (3 and 6)	\$1 - \$2,000
Matched Pair Dey (matched pair of 2s) with a Supreme Pair Jee Joon (3 and 6)	\$1 - \$2,000
Matched Pair Dey (matched pair of 2s) with a Matched Pair Teen (matched pair of 12s)	\$1 - \$2,000

# Option B

Qualifying Hand	Prize Amount
Matched Pair Teen (matched pair of 12s)	\$1 - \$2,000
with a Supreme Pair Jee Joon (3 and 6)	<b>φ1 - φ2,000</b>
Matched Pair Dey (matched pair of 2s) with	¢1 ¢2 000
a Supreme Pair Jee Joon (3 and 6)	\$1 - \$2,000

# **Option C**

Qualifying Hand	Prize Amount
Matched Pair Teen (matched pair of 12s) with a Supreme Pair Jee Joon (3 and 6)	\$1 - \$2,000

# <u>Prize</u>

The Pai Gow Tiles Bonus Hands contains a fixed prize element. Each Bonus Hand has a maximum cap of \$2,000. Prizes will be in the form of cash, casino chips, merchandise, jewelry, electronics, clothing, vehicles, watercraft, gift certificates, sporting and concert tickets, food comps, entry into tournaments and travel. Prizes will be split equally amongst all players wagering on a seated player position. For example, a player may choose to place multiple base game wagers on the same hand. In this case the player that placed two wagers would receive 2/3 of the prize while the backline bettor who only placed one wager would get 1/3 of the prize. In another example if a player only placed one wager and a backline bettor placed one wager the total prize amount would be split equally between the player and backline bettor. The prize is divided between how many wagers are placed on the four possible betting circles per spot at the table.

#### **Eligibility Requirements**

- Third Party Proposition Players shall not be eligible to participate in this promotion on or off duty.
- Backline bettors are eligible for this promotion.
- In order to qualify for the promotion and minimum of 2 players must be seated and playing.
- Tournament games are not eligible for the promotion.
- Casino employees are eligible while on and off duty and in and out of uniform.
- A player must play a hand to completion and pay the basic table collection fee for the hand to be eligible for the Jackpot prize.

#### **Funding**

The Pai Gow Tiles Bonus Hands shall be fully funded by The Tavern at Stones Gambling Hall. Therefore, there shall be no additional fees taken in order to fund this gaming activity or for players to participate.

#### **Administrative Fee**

The Tavern at Stones Gambling Hall shall not retain an administrative fee as the Pai Gow Tiles Bonus Hands is house funded.

### No Purchase Necessary

All promotional programs at The Tavern at Stones Gambling Hall will be offered for free, on a "general and indiscriminate" basis, to patrons who wish to participate in a No Purchase Necessary game. The Tavern at Stones Gambling Hall will provide tables for all patrons who request to participate in these Promotional Prizes without paying a table fee. There will not be live wagers at these tables. A full table will be dealt regardless of how many NPN players are at the table playing. All advertisements, brochures and flyers will state "No Purchase Necessary" for the Pai Gow Tiles Bonus Hands Promotion.

# **Bonus Chips Promotion**

#### **Bureau Advertisement Requirements**

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-003791) shall be referenced on all advertisements relating to the Bonus Chips Promotion.

Furthermore, all rules and procedures for this promotion, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times the promotion is being offered:

- Eligible games and time periods.
- The required amount a player must buy-in for and the corresponding amount of bonus chips he/she shall earn.
- Whether there will be a time requirement or a hand amount requirement in order to receive bonus chips.
- The time required or amount of hands required to play in order to retain bonus chips.
- Any other applicable restrictions.

#### **Controlled Game**

The Bonus Chips Promotion may be attached to all limits and versions of the currently Bureau approved California games offered at the Tavern at Stones Gambling Hall. All base game rules will be played as previously approved by the Bureau of Gambling Control.

#### Rules of Play

Patrons are awarded a predetermined amount of bonus chips when they buy-in for a predetermined amount to any California game and play for a predetermined amount of time. If the player loses all of his/her chips before the required playing time has elapsed, the player owes nothing to the casino. If the player leaves before the required time has passed, they will owe the full amount of bonus chips awarded, or the remainder of their chips if they have less than the amount of bonuses received remaining. In these instances, the casino will incur all losses, and the player will not be responsible to make up the difference. A patron will never owe money at a future date.

#### <u>Prize</u>

The bonus chips shall have a value ranging from \$1 to \$10,000 for each chip and will be a fixed amount based on the buy-in. The buy-in amounts may range from \$1-\$100,000.

#### **Eligibility Requirements**

The promotion will be open to all players who buy-in for the predetermined and specified amount of money and play a game for a predetermined specified amount of time.

- There is no minimum amount of players required to be dealt into a game in order to qualify for this promotion.
- Casino employees are eligible for this promotion when off-duty and out of uniform.
- Third-Party Providers of Proposition Player Services (TPPPPS) are not eligible for the promotion.
- There are two different options regarding time requirements for earning bonus chips:

# **Bonus Chips Promotion**

# **Option A**

The amount of required time that a player must play in order to earn bonus chips is between 1/2 hour-3 hours

# **Option B**

A player must play between one and ten hands in order to qualify for the promotion.

- If the player busts before the required playing time has elapsed, the player will not owe anything to the Gambling Hall.
- Players shall be required to fulfill the pre-determined and designated time in order to keep the bonus chips. If the player has lost all of his/her chips before he/she has fulfilled the required amount of time, including the bonus casino chips, then he/she has fulfilled the time requirement. In the event that a player has to leave before the required amount of playing time has been fulfilled, then that player shall return the entire bonus casino chip amount, or any remaining amount of chips up to the bonus casino chip amount, as long as he/she has enough left in play. If the amount of chips left in play does not equal the amount of bonus casino chips given, the Tavern at Stones Gambling Hall shall not require the player to pay the difference.

#### **Funding**

The Bonus Chips Promotion is house funded by the Tavern at Stones Gambling Hall. Therefore, there will be no fees taken for this promotion. All fee collections and table limits are for the designated base games and are Bureau approved, predetermined and posted at each table.

#### **Administrative Fees**

The Tavern at Stones Gambling Hall shall not retain an administrative fee for this gaming activity.

#### No Purchase Necessary

The Bonus Chips Promotion does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this gaming activity.

#### **Bureau Requirements**

#### Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEGA-003782) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in The Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- Eligible games and time periods
- How to purchase the match play, free play or one-time free play chip(s)
- Coupon and/or match play, free play or one-time free play chip value(s)
- Procedures to redeem coupons for match play, free play or one-time free play chips
- Any other restrictions that apply to this gaming activity

#### **Eligible Controlled Games**

The CA Games Coupon shall be attached to all Bureau approved California games offered at The Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

#### **Object and Summary**

Patrons are awarded match play, free play or one-time free play coupons or chips via handouts, advertisements in magazines, websites, mailing advertisements, winning a Bureau approved promotion, winning or signing up for a Bureau approved tournament.

Patrons may also purchase match play, free play or one-time free play coupons or chips from the cashier cage at face value. The match play, free play or one-time free play coupons or chips can be purchased with cash or with live casino chips. Once the match play, free play or one-time free play coupons or chips are purchased, they cannot be exchanged for cash or live casino chips; they must be used for wagering.

When a patron receives a match play coupon, they will take the coupon to the cage for verification, logging, and redemption. The casino cage representative will then exchange the coupon for the corresponding promotional chip used for play. Players who receive a match play chip will be eligible to win the specific amount printed on the chip if they place a wager on an eligible game equal to or greater than the amount listed on the match play chip.

When a patron receives a free play or one-time free play coupon, they will take the coupon to the cage for verification, logging, and redemption. The casino cage representative will then exchange the coupon for the corresponding promotional chip used for play. Players who receive a free play or one-time free play chip will be eligible to win the specific amount printed on the chip on an eligible game equal to the amount listed on the free play or one-time free play chip.

When a player uses the match play, free play or one-time free play chips to place a wager, the posted collection fees are still required and taken by the house dealer.

# Match Play Chip

When a player wagers with a match play chip, the player's wager must be equal to or greater than the amount of the match play chip and the player's winning hand will be paid on their wager as well as the listed amount on the match play chip. The match play chip cannot be exchanged for cash or live casino chips. The match play chip is a one-time use chip with the exception of a push.

When the player wagers with a match play chip and the hand wins, the monetary part of the wager and the match play chip(s) are paid by the player-dealer. The match play chip is forfeited and will be collected by the house dealer and dropped in the drop box for accounting purposes.

When the player wagers with a match play chip and the hand loses, the player will only lose their original wager and the match play chip is collected by the player-dealer; the match play chip is then given to a casino representative. The casino representative then takes the chip to the cage where it is given to a casino cage representative for the chip to be logged and exchanged for the value listed on the chip with the equivalent in live casino chips. The casino representative then takes the live casino chips back to the appropriate player-dealer.

When the player wagers with a match play chip and the hand pushes (receives no action), the chip may be played again until the player wins or loses a hand.

**EXAMPLE**: A person receives a match play coupon with a value of \$5.00. The player would take the coupon to the cage. A casino cage representative would log the redemption code of the coupon and exchange the coupon for a promotional match play chip. The person would place the chip on the gaming table; place a bet equal to or greater than the amount on the chip, and pay the posted collection (if applicable) for a single hand of play. If the player wins the hand, they will receive \$10.00 just as if they had placed a \$10.00 bet. If the player loses the hand, they will lose the match play chip.

#### Free Play Chip

The free play chip is used in live games exactly like live casino chips, the difference being the free play chips cannot be exchanged for cash.

When a player wagers with a free play chip and the hand wins, the free play chip is paid by the player-dealer and the free play chip may be played again until the player loses a hand.

When the player wagers with a free play chip and the hand loses, the free play chip is collected by the player-dealer; the free play chip is then given to a casino representative. The casino representative then takes the chip to the cage where it is given to a casino cage representative for the chip to be logged and exchanged for the value listed on the chip with the equivalent in live casino chips. The casino representative then takes the live casino chips back to the appropriate player-dealer.

When the player wagers with a free play chip and the hand pushes (receives no action), the free play chip may be played again until the player loses a hand.

**EXAMPLE**: A person receives a free play coupon for \$10.00. The player would take the coupon to the cage. A casino cage representative would log the redemption code of the coupon and exchange the coupon for a promotional free play chip. The player would then place the free play chip on the gaming table in a wagering spot, pay the posted collection and the game would play.

# One-Time Free Play Chip

The one-time free play chip is used in the live games exactly like live casino chips, the two differences being:

- 1. The one-time free play chip may only be used for one bet (similar to match play).
- 2. The one-time free play chip cannot be exchanged for cash.

When the player wagers with a one-time free play chip and the hand wins, the one-time free play chip is paid by the player-dealer. The one-time free play chip will be collected by the house dealer and dropped in the drop box for accounting purposes.

When the player wagers with a one-time free play chip and the hand loses, the one-time free play chip is collected by the player-dealer; the one-time free play chip is then given to a casino representative. The casino representative then takes the chip to the cage where it is given to a casino cage representative for the chip to be logged and exchanged for the value listed on the chip with the equivalent in live casino chips. The casino representative then takes the live casino chips back to the appropriate player-dealer.

When the player wagers with a one-time free play chip and the hand pushes (receives no action), the one-time free play chip(s) may be played again until the player loses a hand.

**EXAMPLE**: A person receives a one-time free play coupon with a value of \$10.00. The player would take the coupon to the cage. A casino cage representative would log the redemption code of the coupon and exchange the coupon for a promotional one-time free play chip. The player would then place the one-time free play chip on the gaming table, pay the posted collection and the game would play.

#### **Eligibility Requirements**

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours posted for the gaming activity.

- A minimum of two players, a player and a player-dealer, is required to be playing in any of the games, as listed above, in order for the game to qualify.
- Each coupon will state the specific qualifying game(s) the match play, free play, or onetime free play chips may be wagered at.
- Match play, free play, or one-time free play chips may be used to place bonus bets, but not for collection fees or jackpot fees.
- Players shall not exchange the coupons nor the match play, free play, or one-time free play chips for live casino chips.
- Only seated, active players are allowed to place wagers with the match play, free play, or one-time free play chips. Backline betters are not allowed to use match play, free play, or one-time free play chips to place wagers or bonus bets.
- Seated, active players can use the match play, free play, or one-time free play chips on multiple betting spots as long as the wagering spots are not actively used by other players.
- Tournament games do not qualify for this promotion.
- Casino employees are only eligible to participate in this promotion when off duty and out of uniform.
- Third Party Provider of Proposition Player Services (TPPPS) are not eligible to participate in this gaming activity.

• The player-dealer position cannot use the match play, free play, or one-time free play chips to payout base game wagers or bonus bets.

# <u>Prize</u>

The match play, free play, and one-time free play coupons or chips will have a value ranging from \$1 to \$10,000 for each coupon or chip. Players shall not exchange match play, free play, or one-time free play coupons or chips for live casino chips or cash.

# **Funding**

The CA Games Coupon will be fully funded by The Tavern at Stones Gambling Hall. There will be no additional promotion fees, jackpot fees, or collection fees taken in order to fund this gaming activity or for players to participate.

#### Administrative Fees

The Tavern at Stones Gambling Hall will not retain an administrative fee, as this promotion is house funded.

#### No Purchase Necessary

The CA Games Coupon does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this gaming activity.

# **Bureau Requirements**

# Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEGA-003789) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in The Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- How a player may enter the tournament.
- The game(s) offered during the play of the tournament.
- The fees charged for entering the tournament, including:
  - Description for each fee charged and whether it shall be retained by the Casino
  - o Added directly into the tournament prize pool
  - Any other method of retention or distribution
- The amount of tournament chips awarded to each player upon entry into the tournament.
- The tournament prize structure offered and the number of players to be paid.
- When the patron(s) will be paid and the manner they will be paid.
- Any other restrictions that apply to the California Games Tournaments.

#### **Tournament Log**

The Tavern at Stones Gambling Hall shall maintain all completed tournament logs for at least seven years. These logs shall be maintained in either paper or electronic format. The cardroom shall also retain and make available the most recent three months of the tournament logs for inspection by a representative of the Bureau during all hours of operation. Upon request of the Bureau, a licensee shall provide the Bureau with copies of such tournament logs. Tournament logs shall contain the following information:

- Name of Gambling Establishment.
- Day, date, time and name advertised for the tournament.
- Total number of tables used.
- Name of controlled games offered.
- Method of entry.
- Number and amount of rebuys and/or add-ons offered.
- Number of participants.
- Name of each fee charged, amount of each fee charged, total number of each fee collected, and cumulative amount of collected.
- Source of all funds for tournament prize pool.
- Amount of the prize pool.
- Amount and reason for any deductions from the total collected prize pool.
- Name of gaming activities offered (when applicable):
  - Funding source
  - o Prize amount
  - Total number of prizes awarded
  - Total amount deducted from prize pool (when applicable)
- Results of the tournament, including the total amount paid out and amount paid for each place in the tournament.
- Printed name and signature of casino staff responsible for administering the tournament.

# **Eligible Controlled Games**

The California Games Tournaments shall be attached to all Bureau approved California controlled games offered at The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

• All Bureau approved California games

# Tournament Entry

- Tournament entry is open to all customers.
- The specific structure will be on any and all advertisements and must be made available to patrons prior to the start of the tournament.
  - The structure of a tournament will not change once sign-ups begin.
- Promotional materials will not advertise gender-based discounts nor imply a gender-based entrance policy.
- Patrons may enter a tournament by paying the buy-in and entry fee.
  - All fees, prices charged, and the amount of tournament chips provided will be equal for the initial buy-in and posted for all players.
- Entry may be earned by winning a previous tournament or a Bureau approved gaming activity.
  - All gaming activities and/or promotions will be approved by the Bureau prior to being offered for play.
- More than one method of entry for a specific tournament may be utilized.
- Partial entry can also be used to offset full entry fees for specified tournaments.

Buy-in	\$0-\$500,000	
Re-buy	\$0-\$500,000	
Number of Re-Buys	0-Unlimited	
Add-Ons	\$0-\$500,000	
Number of Add-Ons	0-Unlimited	
Entry Fee*	\$0-\$100	
Service Charge**	\$0-\$100	
Staff Appreciation Fee***	\$0-\$100	

#### **Tournament Structure**

\*The Casino will retain the designated entry fee for running the tournament, paying its Casino staff, and fund other Tournament events or prizes.

\*\*Service Charge will be taken from the Entry fee and be used to cover any staffing costs or tipping shortfalls.

\*\*\*Staff Appreciation Fee is a fee that will not become part of the prize pool. This fee is obtained for staffing cost and tips.

#### **Tournament Prize Amounts & Source of Funds**

The prizes will be the cumulative amount of buy-ins, re-buys, and add-ons. The prizes may also be guaranteed. The cardroom may provide prizes or add funds to the prize pool for special events.

• When the prize amount is guaranteed the payouts will be a cash value ranging from \$10-\$500,000. The cash will be paid to players from the buy-ins, re-buys, and add-ons. If there is not enough cash to cover the guaranteed prize amount, The Tavern at Stones Gambling Hall will fund the difference.

- When the prize pool is not based solely on buy-ins, re-buys and add-ons (free roll), The Tavern at Stones Gambling Hall will determine and set the payout structure.
- Special tournaments may be fully funded by The Tavern at Stones Gambling Hall.

#### **Tournament Prize Structure**

When the prize is not guaranteed, the prize structure will be broken down by the number of paid entries and percentage paid. The percentage paid out will always equal 100%. In the event the players decide to forgo the payout structure and "split" the total prize pool among them, it shall be permitted and will be noted in detail on the Casino's tournament log.

Promotional prizes may consist of fixed cash amounts, live chips, Cal Games Coupons (GEGA-003782), merchandise to include jewelry, electronics, clothing, watercraft, gift certificates, sporting event, theatre and concert tickets, food and beverage comps, travel; tournament entries; tournament chips, and vehicles.

#### Entities Involved Other Than the House

"At any time, The Tavern at Stones Gambling Hall may offer a charity tournament that would include other organizations. These organizations shall be reputable and federally recognized as non-profit or charity organizations. These organizations will not be involved in running the tournament; however, their name may be used in conjunction with the advertising and promoting of the event. The Tavern at Stones Gambling Hall may donate prizes such as entries into The Tavern at Stones Gambling Hall tournaments at no cost to the charity."



G3 Progressive Jackpot Tracking System\*

Prepaid Players' Jackpot Wager Game Aide

# **Bureau Requirements**

# Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should The Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-004300) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Eligible games and time periods.
- Qualifying hands and their corresponding progressive and fixed prize amounts.
- Amount of jackpot collection fees.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

# **Eligible Controlled Game**

The EZ Baccarat Panda 8 G3 Progressive Jackpot gaming activity shall be attached to the following Bureau approved controlled games offered at The Tavern at Stones Gambling Hall, as shown below, at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

• EZ Baccarat Panda 8 (BGC ID: GEGA-003774)

# Summary & Background

This Prepaid Players' Jackpot Game Aide System replaces the existing "Hockey Puck" Progressive Jackpot Meter System that has been installed as a Game Aide to Caribbean Stud Poker, and in use since 2004. The primary differences between the proposed Prepaid Players' Jackpot Game Aide System and the existing "Hockey Puck" Progressive Jackpot Meter System are as follows:

- With the Hockey Puck System, players need to pay the jackpot fee using a chip with a \$1.00 value every time they choose to wager on the progressive jackpot. The wagers are collected and deposited into the jackpot drop box on the left of the dealer, separate from the house collection.
- With the Prepaid Players' Jackpot Game Aide System, a player that wishes to be eligible for the jackpot will provide the house dealer with chips or cash not to exceed \$100.00. This prepaid money will be credited to the individual meter in front of that player's seated position. Each player will choose the player hand and/or the dealer hand for the progressive jackpot. A \$1.00 jackpot fee is equal to one credit on the player's bankroll meter. The credits will be deducted from the player's bankroll meter depending on the hand(s) the player chooses. If the player chooses both the player and the dealer hand, then two credits will be deducted from the bankroll meter.
- The G3 features an XML file that contains various options that can be activated or not. The XML file can only be accessed and modified by DEQ. This XML file is mandatory for the G3 to run, and cannot be modified manually as it is encrypted using a very secure algorithm. <u>The mystery prize options</u>, like the Lucky Dealer, Lucky Player, and Magic Card prizes, can be deactivated by an entry in our encrypted XML file. This can only be done by DEQ, and will be part of all software setups for the card rooms. No other prizes will be awarded to any player with the exception of pay chart set forth below.

 Additionally, the Prepaid Players' Jackpot Game Aide System does not use any Random Number Generator (RNG) in its operation.

# How Does It Play

- 1. The jackpot game aide system adds a player funded progressive jackpot element to the game of EZ Baccarat played in California Card rooms. The base game of EZ Baccarat that this jackpot will be appended to must be approved by the Bureau to be eligible to add the G3 progressive jackpot.
- 2. To begin each round, players must make their regular base game wager. They may optionally place a jackpot fee of 1.00 (1 credit = 1) on their own hand. To limit the value of 1 credit to \$1, DEQ will program the software so that the credit amount can only be \$1 by specifying it in the secure setup of the system. This can only be done by DEQ, and will be part of all software setups for the California card rooms.
- 3. A G3 Progressive Jackpot Tracking Bet Manager (see Figure 2 in Appendix 1) is installed on the table in front of each betting position.
  - a. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter.
  - b. Once the meter shows the credits, the player may choose when to participate in the Jackpot Game by pressing the "Player" button on the Jackpot Tracking Bet Manager.
- 4. Once all players have placed their base game wager and jackpot fee, the house dealer will press "Start" on the Dealer Interface (see Figure 3 in Appendix 1). This will light up the G3 Progressive Jackpot Tracking Bet Manager, indicating participation in the progressive jackpot and will lock them until the house dealer presses the "Stop" button. The appropriate amount of money gathered will also be sent to the G3 Progressive Jackpot Tracking LCD meter sign (see Figure 5 in Appendix 1).
- 5. The house dealer then follows standard approved procedures for dealing the base game. Then, if the round results in a Dragon 7 or a Panda 8 hand, the Dealer will resolve the progressive wagers according to the pay table below. A Dragon 7 hand is when a Banker's point count equals 7 with a total of three cards and Player's point count is lower than 7. In the case where Player's point count equals 8 with a total of three cards and Banker's point count is lower than 8, the house dealer declares the hand a "Panda 8".
- 6. If the cards dealt during the round result in a winning hand for the optional progressive wagers, the electronic Baccarat shoe (Hawk, Angel and Bee shoes) and G3 system will automatically recognize the winning hand and the system will ask for the casino employee's confirmation that the hand was in fact the recognized hand. Once the hand has been verified, the casino employee will press F1 or enter the appropriate Key to confirm the displayed prize (as required by the system's setup)
  - Hand Description **Paytable** Hand "Progressive Prizes"
- 7. EZ Baccarat G3 Progressive Jackpot Pay Table:

FIOGRESSIVE FIZES				
Heavenly Dragon 7	(Red K-K-7 Dragon 7) vs. (3 Card 6)	100% of Posted Prize		
Mighty Panda 8	(Red 6-6-6 Panda 8) vs. (3 Card 6)	10% of Posted Prize		
"Fixed Prizes"				
Red King Dragon 7	Red K-K-7 Dragon 7	\$500		
Red Fu Panda 8	Red 6-6-6 Panda 8	\$400		
King Dragon 7	K-K-7 Dragon 7	\$200		
Fu Panda 8	6-6-6- Panda 8	\$100		

# EZ Baccarat Panda 8 G3 Progressive Jackpot

Red Dragon 7	Red Dragon 7	\$25		
Red Panda 8	Red Panda 8 Red Panda 8			
Dragon 7	Dragon 7	\$8		
Panda 8	Panda 8	\$5		
Associated Breakdown of \$1.00 Collection Fee				
Progressive Meter	\$0.80			
Reserve Fund	\$0.05			
Administrative Fee	\$0.15			

# <u>Prizes</u>

# 1. Fixed Prizes:

- a. All fixed prizes won will be paid directly to the winning players.
- b. If a hand qualifies for a fixed prize, each player that has placed a jackpot fee will be awarded the full amount of the fixed prize. All fixed payouts will be deducted from the amount shown on the progressive meter. The posted progressive jackpot amount will be instantly updated to reflect the change.
- c. All fixed payouts will be paid by a casino employee. Once the proper verification has been done (in accordance with the casino's internal controls), the casino employee will pay the fixed win(s) into the player's personal bet manager.

# 2. Progressive Prizes:

- a. A Heavenly Dragon 7 pays 100% of the progressive jackpot amount shown on the progressive meter.
- b. A Mighty Panda 8 pays 10% of the progressive jackpot amount shown on the progressive meter.
- c. If the hand qualifies for a progressive prize, the amount of the progressive jackpot prize will be divided among all players who placed a fee for the progressive wager.
- d. Once the casino verifies a progressive win, the authorized personnel (i.e. supervisor or manager) shall perform the appropriate payment procedure.
- e. In the case of multiple linked tables, winners are paid in order in which the authorized personnel (supervisor or manager) authorize the wins. It is recommended to process tables in the order that the wins occur. **Note:** Left to the casino's internal controls discretion.
- f. At the end of the hand, the house dealer presses "STOP." This unlocks the G3 Progressive Jackpot Tracking Bet Managers so the next hand may begin.

# **Funding**

- 1. All monies collected and paid out shall be tracked electronically and on a hand written log (for Progressive Prizes) that shall be maintained by the gambling enterprise, for examination by regulatory and law enforcement personnel. A sample log is attached.
- 2. The Casino will initially seed the jackpot at a minimum of \$1,000. Once there are sufficient monies in the G3 Progressive jackpot fund, the initial seed will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. After the progressive jackpot is hit it will be re-seeded by the reserve fund at a minimum of \$1,000 and a maximum of \$100,000. At any time, should the amount accumulated in the reserve fund reach \$100,000 then the G3 system will automatically generate a 2nd reserve and the portion of the jackpot fee (\$0.05) in excess of that \$100,000, then any excess monies (\$0.05) will all be sent to the meter. In the event, the reserve fund does not have enough to cover the seed amount; the Casino will make up any shortfall.

- 3. Each \$1.00 jackpot fee paid by a player will be broken down as follows
  - a. \$0.80 will be immediately posted on the meter.
  - b. \$0.05 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 4. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter. All monies paid toward credits on the bankroll meter will be dropped into a separate and locked drop box specifically designated for jackpot collection fees. If a player decides to leave the table and still has money on his/her bankroll meter, the house dealer will call over a floor person and have a receipt printed out for the amount cashed out. The receipt will be kept by the casino employee for reconciliation purposes at the end of their shift. The casino employee will then reimburse the player in chips for the amount shown on that player's bankroll meter which will match the amount on the printed receipt.

# Eligibility & Irregularities

The prize shall be awarded to a player(s) and/or player-dealer when they have made, and such has been recorded by Casino personnel, the pre-determined and designated qualifying hands as listed above.

- 1. Only players that have placed the \$1 jackpot collection fee are eligible for an EZ Baccarat Panda 8 G3 Progressive Jackpot payout.
- 2. Only players seated at the table are eligible to win. Back-line bettors are not eligible to place a jackpot collection fee and receive the prize amount for a qualifying hand.
- 3. A minimum of two players, a player and a player-dealer, must be dealt into the game in order for the table to qualify for the EZ Baccarat Panda 8 G3 Progressive Jackpot gaming activity.
- 4. Prizes shall be paid out in the order that they are won. Fixed prizes will be paid first.
- 5. In the instance of multiple linked tables qualifying for a progressive payout, all winners shall be paid, the amount shown on the LCD monitor, in the order in which the wins occur.
- 6. A player is eligible for an EZ Baccarat Panda 8 G3 Progressive Jackpot prize payout regardless of whether their hand wins, loses, or ties with the player-dealer's for the controlled game of EZ Baccarat Panda 8.
- 7. If the house dealer enters the wrong information, authorized personnel must resolve the situation using the Game Server features (see Figure 6 in Appendix 1).
- 8. If the house dealer makes a mistake while dealing the cards, he should declare the hand a misdeal, and re-deal the cards. Caution: the dealer must not press STOP. Each player's optional jackpot fee will remain the same during the re-dealt hand.
- 9. A Third Party Provider of Proposition Player Services (TPPPPS) is not eligible to participate at any time.
- 10. Casino employees are eligible to participate only when off duty and out of uniform.

# Administrative Fees

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$0.15 from each jackpot collection fee placed and collected. The administrative fee shall be utilized to cover expenses incurred by the Casino for administering the EZ Baccarat Panda 8 G3 Progressive Jackpot gaming activity.

# No Purchase Necessary

The EZ Baccarat Panda 8 G3 Progressive Jackpot gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No

Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The NPN player shall adhere to all rules as the live player. All advertisements shall state ANO Purchase Necessary@ for the EZ Baccarat Panda 8 G3 Progressive Jackpot gaming activity.

#### **GLI Certification**

The G3 System hardware and software related to and used in conjunction with this gaming activity, which is used on each eligible EZ Baccarat Panda 8 table for this gaming activity, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

#### Appendix 1: G3 Progressive Jackpot Tracking System components

The current section presents the important components of the G3 Progressive Jackpot Tracking Systems. The system is mainly composed of these visible components: The Personal Bet Managers, A Dealer Interface and a double-sided LCD screen.



#### A. Personal Bet Manager

Figure 1: The G3 Progressive Jackpot Tracking System

Located in front of each betting spots, the personal bet managers are the interfaces used by the players to place their side wager. The player buys credits from the dealer and once they are available in his credit bank, he can place a bet using the player hand button.



Figure 2: The Personal Bet Manager

#### **B.** Dealer Interface

This device is used by the dealer to operate the system. The house dealer can buy and sell credits to players and manage the course of the game. When a prize is awarded to a player, a supervisor or a manager can login on the system using a key on the dealer interface and proceed with the payment.



Figure 3: The Dealer Interface

The dealer interface is installed on a metal support fixed to the table as shown in Figure 4.





Figure 4: Installed Dealer Interface

Figure 5: The LCD Screen

# C. The LCD Screen

Located on one side of the table, the screen displays a graphical animation showing all the important information related to the game, the payout schedule, the various transactions being performed and the live jackpot value.

#### EZ Baccarat Panda 8 G3 Progressive Jackpot

The system is also composed of other components that are not visible to the players but are required for the system to operate: The G3 Table Controller and The G3 Game Server.

# D. G3 Game Server

The server is the central component of the G3 System. It performs the following tasks:

- Configures and maintain the various options for all clients (tables).
- Maintain the Progressive Jackpot value and communicate it to all clients (tables).
- Maintain the database of all the system on a RAID configuration.
- Generate the various reports for all system components.

The G3 Game Server PC includes:



Figure 6: G3 Game Server

- A- A G3 Game Server PC
- B- A PC Network Interface (internal unit)
- C- One Uninterruptible Power Supply (UPS)
- D- One "Linksys" TCP-IP router
- E- One mouse and one US keyboard
- F- A set of 3 access eKeys (Blue, Red, Black)
- G- A 15" LCD screen

#### E. G3 Table Controller

Installed under each table where the G3 system is running, the device controls all hardware and software components (PBM, TD, DI) at the table level. This computer communicates with the G3 Game Server through an Ethernet (TCP-IP) connection.



Figure 7: G3 Table Controller

# EZ Baccarat Panda 8 G3 Progressive Jackpot

Prize Paid	Amount Paid	Pit	Table	Date	Time	Supervisor	Signature

PROGRESSIVE PRIZES INFORMATION LOG

# **Bureau Requirements**

# Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEGA-003785) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- Eligible games and time periods
- Qualifying hands and corresponding prize amounts
- Jackpot fee amount
- Availability of No Purchase Necessary
- Any other restrictions that apply to this gaming activity

# **Eligible Controlled Games**

The Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive shall be attached to the following Bureau approved controlled games offered at The Tavern at Stones Gambling Hall, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- Fortune Pai Gow Poker (GEGA-003773)
- Face Up Pai Gow Poker (GEGR-002138)

#### **Object and Summary**

The Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive considers the best hand possible among each individual player's cards. A player who achieves one of the qualifying hands listed below will win the corresponding prize.

- To begin each round, players must make their regular base game wager. They may optionally place any bonus bet wagers along with the jackpot fee of \$1.00.
- "Hockey Puck" discs will be attached to the table in front of each betting position. These discs have a sensor and will detect when a casino chip is placed on them. Players must place the optional jackpot fee on the sensor. The sensor will then light up.
- Once all players place their bets and/or jackpot fee, the house dealer will press "Coin In" on the keypad. The sensors will then light up, indicating participation in the progressive jackpot. The house dealer will then remove all jackpot fees from the table. The jackpot fees shall be dropped into a separate and locked jackpot collection box and accounted for separately.
- The house dealer then follows standard approved procedures for dealing the base game. All seven cards will be considered with the five-card and two-card hand. A player can qualify for the jackpot element of the game regardless of the outcome of the base game.
- A player will win the posted prize if one of the below qualifying hands are achieved.

# **Qualifying Hands**

Players that make one of the advertised qualifying hands, as shown below, shall be eligible to win their share of the posted prize amount, according to the payout options. All qualifying hands within a chart must be offered together at all times.

Hand Dealt	Hand Requirements		
7 Card Straight Flush (No Joker)	A hand that consists of seven cards of the same suit in consecutive ranking that does not utilize a joker.		
7 Card Straight Flush (With Joker)	A hand that consists of seven cards of the same suit in consecutive ranking that utilizes a joker.		
Five Aces	A hand that consists of four aces and a joker.		
Royal Flush	A hand that consists of ace, king, queen, jack and 10 of the same suit.		
Straight Flush	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.		
Four of a Kind	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.		
Full House	A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.		

# **Eligibility Requirements**

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours designated and posted for the gaming activity.

- Only seated players who are dealt a designated hand are eligible for payouts.
- A minimum of two players are required to play for the progressive jackpot.
- Casino employees are eligible for the Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive prize only when off duty.
- Players acting in the player-dealer position are eligible for this promotion.
- Backline bettors are not eligible to place a jackpot collection fee or receive the prize amount for a qualifying hand.
- A player can qualify for the jackpot element of the game, regardless of the outcome of the base game.
- There is no limit to the number of times a player can qualify for and win either the fixed or the progressive prize.
- A player may place a base game wager as well as the optional jackpot fee on any unoccupied seat, as well as their own, and become eligible for multiple payouts.
  - **Example**: If a seated player places a base game wager and the optional jackpot fee on their own seat as well as an unoccupied seat, and achieve a straight flush in both hands, they are eligible for two fixed prize payouts, each equal to 100% of the posted prize.
- Tournament games are not eligible for this promotion.

• A Third-Party Provider of Proposition Player Services (TPPPS) is not eligible to place a jackpot collection fee and become eligible for the Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive gaming activity when either in the player-dealer or player capacity.

# <u>Prize</u>

# **Fixed Prize**

- All fixed prize qualifying hands are paid from the reserve fund. Fixed prize amounts do not get deducted from the amount shown on the meter. In the event the reserve fund is depleted, the Casino will make up any shortfall and shall be reimbursed once the reserve fund has adequate funds.
- All fixed payouts will be paid by a casino representative. Once the proper paperwork has been filled out, the casino representative will pay the winner(s) in live casino chips.
- Payouts will not be made from the house dealer's tray.

# **Progressive Prizes**

- A 7-Card Straight Flush (No Joker) is paid 100% of the progressive jackpot amount shown on the progressive meter.
- A 7-Card Straight Flush (with Joker) is paid 25% of the progressive jackpot amount shown on the progressive meter.
- Five Aces is paid 10% of the progressive jackpot amount shown on the progressive meter.
- When a player has a progressive winner, the dealer shall press the appropriate hand button on the keypad.
- In the event more than one progressive meter pays or any other qualifying hand hits during the same round, all winning players will be paid the posted progressive prize or the posted fixed amount. When more than one progressive meter pay hits, the highest progressive prize value will be paid from the meter and the other(s) will be paid from the reserve fund. In the event the reserve fund is depleted, the Casino will make up any shortfall and shall be reimbursed once the reserve fund has adequate funds. All hands will be paid the posted prize.

All monies collected and paid out shall be tracked both electronically and on a hand written log that shall be maintained, by the gambling enterprise, for examination by regulatory and law enforcement personnel.

# Prize Payout Structure

The prize distribution options is as follows:

Hand Dealt	Payout	
7 Card Straight Flush (No Joker)	100% of Posted Progressive Prize	
7 Card Straight Flush (With Joker)	25% of Posted Progressive Prize	
Five Aces	10% of Posted Progressive Prize	
Royal Flush	\$500	
Straight Flush	\$100	
Four of a Kind	\$75	
Full House	\$4	

# **Funding**

The Casino will initially seed the jackpot at a range from \$1,000 - \$50,000. Once there are sufficient monies in the reserve fund, the initial seed will be reimbursed to the Casino and shall be documented in the accounting records. After the progressive jackpot is hit, it will be reserve fund in the amount ranging from \$1,000 - \$50,000.

The progressive prize pool shall increase daily based solely on the number of jackpot collection fees placed and collected each day. Furthermore, there is no cap on this progressive prize pool. Each \$1.00 jackpot fee paid by a player will be broken down as follows:

- \$0.33 will be immediately posted on the meter.
- \$0.67 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize at \$1,000 \$50,000. In addition this reserve fund will payout all fixed amounts.

# **Administrative Fees**

The Tavern at Stones Gambling Hall will take an administrative fee ranging from \$16 - \$30 per table per hour. The fee will cover the costs associated with the accounting, auditing, transactional responsibilities for the staff when making payouts, software maintenance, hardware maintenance, service calls, and table upkeep. This will be taken from the reserve fund.

# No Purchase Necessary

The Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no</u> <u>restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. All advertisement material shall state "No Purchase Necessary" when referencing the Face Up Pai Gow Poker and Fortune Pai Gow Poker Progressive. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

# **Equipment**

The electronic software and digital reader related to and used in conjunction with this jackpot, which is used on each table eligible for this jackpot, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

- 1. When a player has a progressive winner, the house dealer shall press the appropriate hand button on the keypad.
- 2. The house dealer shall then contact the floor person.
- 3. Once the Casino verifies the progressive win, the floor person shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager. House procedures are then followed for paying the prize.
- 4. Returning the key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
- 5. When the house dealer reconciles all action (on behalf of the player-dealer), he/she presses "Game Over." This resets the system to begin the next hand.
- 6. Once the "J-pot" button is pressed, the prize is logged into Game Manager.
- 7. If the electronic software or digital reader malfunctions or breaks down, the jackpot will not be offered.

# **Food and Beverage Promotion**

### Advertising Requirements:

The Tavern at Stones Gambling Hall may advertise various names for this program. Should the Casino advertise a different name, the BGC ID (GEGA-003787) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be displayed conspicuously and prominently in The Tavern at Stones Gambling Hall at all times the gaming activity is being offered:

- The date(s) and time(s) the gaming activity shall be offered.
- The prize(s) offered for players that meet the requirements of the gaming activity.
- Time required to earn discounts or full comp on food and beverages.
- How time will be tracked.
- Procedures for players to earn discounts or full comp on their food and beverages.
- Any other applicable restrictions.

#### **Controlled Game:**

The Food and Beverage Reward Program shall be associated with all currently approved BGC games offered at The Tavern at Stones Gambling Hall.

#### Summary:

The Tavern at Stones Gambling Hall proposes to add the Food and Beverage Promotion to all currently approved controlled games. The Food and Beverage Promotion allows a player to eat and/or drink for free/or at a discounted rate when they play for a qualifying period of time, which may be tracked through their Players Club card (GEGA-003790). In all instances, patrons shall be provided with ample advance notice of the amount of time that a player must play in order to be eligible for the Food and Beverage discounts. Furthermore, the time requirements and Food and Beverage discounts shall be displayed prominently within The Tavern at Stones Gambling Hall at all times this gaming activity is being offered.

#### Prize:

The prize will be a discounted rate of a player's food and all beverages or a full compliment of food and/or a non-alcoholic beverage for players that meet the advertised time requirements. The Food or Beverage Promotion allows for discounted cost of at least 1%, to a maximum of 100%, for a meal or beverage, ranging from \$1.00 to no limit.

#### Funding:

This promotion will be solely funded by The Tavern at Stones Gambling Hall. There will be no collection or fees of any kind assessed to the players.

#### Eligibility to Win:

All players who wish to participate will be tracked by a casino employee. Once a player has played a pre-designated and posted time period ranging from 1 minute to 10,000 hours, their time will be verified and then they will be awarded a discount or fully comped meal or beverage.

# **Food and Beverage Promotion**

- The time that a player must play at a table or game will range from 1 minute up to 10,000 hours, as pre-determined and designated by The Tavern at Stones Gambling Hall. This time requirement shall be the same for all players.
- Player's may be required to join or be a member of the VIP Club.
- Tournament players are eligible for this promotion
- Casino employees are eligible while on or off duty.
- A minimum of two players must be dealt in for the player(s) to be eligible to take place in the Food and Beverage Promotion.
- Backline bettors are not eligible for this promotion.
- Third Party Provider of Proposition Player Services, as defined in Section 19984 of the California Business and Professions Code, are not eligible for this promotion.

#### No Purchase Necessary:

The Food Reward Program does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this gaming activity.



# G3 Progressive Jackpot Tracking System\*

Prepaid Players' Jackpot Wager Game Aide

# **Advertisement Requirements**

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should The Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-003762) shall be referenced on all advertisements relating to the G3 Buster Blackjack Progressive Jackpot gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be conspicuously and prominently displayed in The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- \$ Eligible games, dates and time periods.
- \$ Qualifying hands and their corresponding progressive and fixed prize amounts.
- \$ Amount of jackpot collection fees.
- \$ No Purchase Necessary information.
- \$ Any other restrictions that apply to this gaming activity.

# **Controlled Game**

The G3 Buster Blackjack Progressive Jackpot gaming activity shall be attached to all limits and versions of the currently approved games offered at The Tavern at Stones Gambling Hall, as listed below. All controlled game rules shall be played as previously approved by the Bureau.

- No Bust 21st Century Buster Blackjack 4.0 (GEGA-003764)
- No Bust 21st Century Blackjack 4.0 (GEGA-003765)
- Spanish 21 Blackjack (GEGA-003766)
- 21st Century Blackjack Switch (GEGA-003775)

# Summary & Background

This Prepaid Players' Jackpot Game Aide System replaces the existing "Hockey Puck" Progressive Jackpot Meter System that has been installed as a Game Aide to Caribbean Stud Poker, and in use since 2004. The primary differences between the proposed Prepaid Players' Jackpot Game Aide System and the existing "Hockey Puck" Progressive Jackpot Meter System are as follows:

- With the Hockey Puck System, players need to pay the jackpot fee using a chip with a \$1.00 value every time they choose to wager on the progressive jackpot. The wagers are collected and deposited into the jackpot drop box on the left of the dealer, separate from the house collection.
- With the Prepaid Players' Jackpot Game Aide System, a player that wishes to be eligible for the jackpot will provide the house dealer with chips or cash not to exceed \$100.00. This prepaid money will be credited to the individual meter in front of that player's seated position. A \$1.00 jackpot fee is equal to one credit on the player's bankroll meter and when a player chooses to participate to the Jackpot Game, \$1.00 jackpot fee will be deducted from the player's bankroll meter.
- S The G3 features an XML file that contains various options that can be activated or not. The XML file can only be access and modified by DEQ. This XML file is mandatory for the G3 to run, and cannot be modified manually as it is encrypted using a very secure algorithm. <u>The mystery prize options</u>, like the Lucky Dealer, Lucky Player, and Magic Card prizes, can be deactivated by an entry in our encrypted XML file. This can only be done by DEQ, and will be part of all software setups for the card rooms. No other prizes will be awarded to any player with the exception of pay chart set forth below.

Additionally, the Prepaid Players' Jackpot Game Aide System does not use any Random Number Generator (RNG) in its operation.

# **Rules of Play:**

- 1. The jackpot game aide system adds a player funded progressive jackpot element to a Blackjack style game played in California Card rooms. The base Blackjack style game that this jackpot will be appended to must be approved by the Bureau to be eligible to add the Buster Blackjack Progressive.
- 2. To begin each round, players must make their regular base game wager. They may optionally place a jackpot fee of \$1.00 or one credit (1 credit = \$1.00) on their own hand. To limit the fee to \$1.00, DEQ will program the software so that the fee amount can only be \$1.00 by specifying it in the secure setup of the system. This can only be done by DEQ, and will be part of all software setups for the California card rooms.
- 3. A G3 Progressive Jackpot Tracking Bet Manager (see Figure 2 in Appendix 1) is installed on the table in front of each betting position.
  - a. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter.
  - b. Once the meter shows the credits, the player may choose when to participate to the Jackpot Game by pressing the "Player" button on the Jackpot Tracking Bet Manager.
- 4. Once all players have placed their base game wager and jackpot fee, the house dealer will press "Start" on the Dealer Interface (see Figure 3 in Appendix 1). This will light up the G3 Progressive Jackpot Tracking Bet Manager, indicating participation in the progressive jackpot and will lock them until the dealer presses the "Stop" button. The appropriate amount of money gathered will also be sent to the G3 Progressive Jackpot Tracking LCD meter sign (see Figure 5 in Appendix 1).
- 5. The house dealer then follows standard approved procedures for dealing the base game.

Hand	Pay table					
"Progressive Prize"						
Player-Dealer busts with 8 or more	100% of Posted Prize					
"Fixed Prizes"						
Player-Dealer busts with 7 cards	\$500					
Player-Dealer busts with 6 cards	\$50					
Player-Dealer busts with 5 cards	\$10					
Player-Dealer busts with 4 cards	\$3					
Associated Breakdown of a Collection Fee						
Progressive Meter	\$0.80					
Reserve Fund	\$0.05					
Administrative Fee	\$0.15					

G3 Progressive Jackpot Pay table:

Pay Tahla

With these Pay Tables of the Buster Blackjack Progressive game, a "Hand" refers to the combination of the player/dealer's cards. To be eligible to win on the G3 Progressive Jackpot game, the player/dealer must receive a final score of more than 21 (a "busted hand"). The amount won on the G3 Progressive Jackpot game will be based on the

number of cards in the player/dealer's busted hand. The amount won will increase with the total number of cards in the player/dealer's busted hand.

- 6. If the house dealer enters the wrong information, authorized personnel must resolve the situation using the Game Server features (see Figure 6 in Appendix 1).
- 7. If the house dealer makes a mistake while dealing the cards, he should declare the hand a misdeal, and re-deal the cards. Caution: the dealer must not press STOP. Each player's optional jackpot fee will remain the same during the re-dealt hand.

# Prize:

- 1. Fixed Prize:
  - a. All fixed prizes can be paid directly to the winning players.
  - b. All fixed payouts will be deducted from the amount shown on the progressive meter. The posted progressive prize will be instantly updated to reflect the change
  - c. All fixed payouts will be paid by a casino employee. Once the proper verification has been done (in accordance with the casino internal controls), the casino employee will pay the fixed win(s) into the player's personal bet manager.
- 2. Progressive Prize:
  - a. A hand where the player/dealer gets a final score of more than 21 by using nine (8) or more cards is paid 100% of the progressive jackpot amount shown on the progressive meter.
  - b. In the event that more than one player qualifies for the progressive prize during the same round, the posted prize will be split equally among those that qualified for a payout.
  - c. Once the casino verifies a progressive win, the authorized personnel (i.e. supervisor or manager) shall perform the appropriate payment procedure.
  - d. In the case of multiple linked tables, winners are paid in the order in which the wins occur.
  - e. At the end of the hand, the dealer presses "STOP." This unlocks the G3 Progressive Jackpot Tracking Bet Managers so the next hand may begin.
- 3. All fixed prizes at a table will be paid first and all progressive prizes will be paid after all fixed prizes have been paid.

# **Eligibility Requirements:**

The prize shall be awarded to a player(s) and/or player-dealer when they have made, and such has been recorded by Casino personnel, the pre-determined and designated qualifying hands as listed above.

- 1. Only players that have placed the \$1.00 jackpot collection fee are eligible for a G3 Buster Blackjack G3 Progressive Jackpot payout.
- 2. Only players seated at the table are eligible to win. Back-line bettors are not eligible to place a jackpot collection fee, nor receive the prize amount for a qualifying hand.
- 3. A minimum of two players, a player and a player-dealer, must be dealt into the game in order for the table to qualify for the G3 Buster Blackjack G3 Progressive Jackpot gaming activity.
- 4. A player is eligible for a G3 Buster Blackjack G3 Progressive Jackpot prize payout regardless of whether their hand wins, loses, or ties with the player-dealer's for the controlled game.

- 5. A Third Party Provider of Proposition Player Services (TPPPPS) is not eligible to place a jackpot collection fee and become eligible for the G3 Buster Blackjack G3 Progressive Jackpot gaming activity.
- 6. Casino employees are not eligible to participate in the G3 Buster Blackjack G3 Progressive Jackpot while in uniform.

# Funding:

- 1. All monies collected and paid out shall be tracked electronically and on a hand written log (for Progressive Prizes) that shall be maintained by the gambling enterprise, for examination by regulatory and law enforcement personnel. A sample log is attached.
- 2. The Casino will initially seed the jackpot at a minimum of \$1000. Once there are sufficient monies in the G3 Buster Blackjack Progressive jackpot fund, the initial seed will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. After the progressive jackpot is hit, it will be re-seeded by the reserve fund at a minimum of \$1000. In the event the reserve fund does not have enough to cover the seed amount, the Casino will make up any shortfall.
- 3. Each jackpot fee paid by a player will be broken down as follows
  - a. \$0.80 will be immediately posted on the meter.
  - b. \$0.05 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize. When the reserve fund reaches \$100,000, a second reserve fund is started.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 4. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter. All monies paid toward credits on the bankroll meter will be dropped into a separate and locked drop box specifically designated for jackpot collection fees. If a player decides to leave the table and still has money on his/her bankroll meter, the house dealer will call over a floor person and have a receipt printed out for the amount cashed out. The receipt will be kept by the casino employee for reconciliation purposes at the end of their shift. The casino employee will then reimburse the player in chips for the amount shown on that player's bankroll meter which will match the amount on the printed receipt.

#### **Administrative Fees**

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$0.15 from each jackpot collection fee placed and collected. The administrative fee shall be utilized to cover expenses incurred by the Casino for administering the G3 Buster Blackjack G3 Progressive Jackpot gaming activity.

#### No Purchase Necessary

The G3 Buster Blackjack G3 Progressive Jackpot gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The NPN player shall adhere to all rules as the live player. **All advertisements shall state ANo Purchase Necessary@ for the G3 Buster Blackjack G3 Progressive Jackpot gaming activity.** 

#### **GLI Certification**

The G3 System hardware and software related to and used in conjunction with this gaming activity, which is used on each eligible 21st Century Blackjack 9.0 table for this gaming activity, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

#### Appendix 1: G3 Progressive Jackpot Tracking System components

The current section presents the important components of the G3 Progressive Jackpot Tracking Systems. The system is mainly composed of these visible components: The Personal Bet Managers, A Dealer Interface and a double-sided LCD screen.



Figure 1: The G3 Progressive Jackpot Tracking System

#### A. Personal Bet Manager

Located in front of each betting spots, the personal bet managers are the interfaces used by the players to place their side wager. The player buys credits from the dealer and once they are available in his credit bank, he can place a bet using the dealer hand button.



Figure 2: The Personal Bet Manager

#### **B.** Dealer Interface

This device is used by the dealer to operate the system. The house dealer can buy and sell credits to players and manage the course of the game. When a prize is awarded to a player, a supervisor or a



manager can login on the system using a key on the dealer interface and proceed with the payment.

The dealer interface is installed on a metal support fixed to the table as shown in Figure 4.



**Figure 3: The Dealer Interface** 

**Figure 4: Installed Dealer Interface** 

#### C. The LCD Screen

Located on one side of the table, the screen displays a graphical animation showing all the important information related to the game, the payout schedule, the various transactions being performed and the live jackpot value.



Figure 5: The LCD Screen

The system is also composed of other components that are not visible to the players but are required for the system to operate: The G3 Table Controller and The G3 Game Server.

#### D. G3 Game Server

The server is the central component of the G3 System. It performs the following tasks:

- Configures and maintain the various options for all clients (tables).
- Maintain the Progressive Jackpot value and communicate it to all clients (tables).
- Maintain the database of all the system on a RAID configuration.
- Generate the various reports for all system components.

The G3 Game Server PC includes:



Figure 6: G3 Game Server

- A- A G3 Game Server PC
- B- A PC Network Interface (internal unit)
- C- One Uninterruptible Power Supply (UPS)
- D- One "Linksys" TCP-IP router
- E- One mouse and one US keyboard
- F- A set of 3 access eKeys (Blue, Red, Black)
- G- A 15" LCD screen

#### E. G3 Table Controller

Installed under each table where the G3 system is running, the device controls all hardware and software components (PBM, TD, DI) at the table level. This computer communicates with the G3 Game Server through an Ethernet (TCP-IP) connection.



Figure 7: G3 Table Controller

## G3 Buster Blackjack Progressive Jackpot

#### PROGRESSIVE PRIZES INFORMATION LOG

Prize Paid	Amount Paid	Pit	Table	Date	Time	Supervisor	Signature

#### Advertisement Requirements

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Tavern at Stones Gambling Hall advertise a different name, the BGC ID (**GEGA-003795**) shall be referenced on all advertisements relating to the High Hand Giveaway gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times the gaming activity is being offered:

- Eligible games, dates and time periods.
- Qualifying hands and any restrictions.
- Specific prize amounts.
- No purchase necessary information.
- Any other applicable restrictions.

#### **Controlled Games**

The High Hand Giveaway may be attached to all Bureau approved California Games for the Tavern at Stones Gambling Hall as shown below. All base game rules will be played as previously approved by the Bureau of Gambling Control.

- Ultimate Texas Hold 'em (GEGA-003777)
- Pai Gow Tiles (GEGA-003772)
- EZ Baccarat Panda 8 (GEGA-003773)
- ZooBac (GEGA-004206)
- Three Card Poker (GEGA-003769)
- Three Card Poker 6 Card Bonus (GEGA-003770)
- Casino War (GEGA-003778)
- Fortune Pai Gow Poker (GEGA-003773)
- No Bust 21st Century Buster Blackjack 4.0 (GEGA-003764)
- No Bust 21st Century Blackjack 4.0 (GEGA-003765)
- Spanish 21 Blackjack (GEGA-003766)
- 21st Century Blackjack Switch (GEGA-003775)

#### **Rules of Play**

The High Hand Giveaway features a fixed cash or merchandise prize element. A prize is awarded when a player makes a pre-determined and designated hand, as listed below, during a qualifying game. The winning player shall receive the pre-determined posted prize amount for the corresponding qualifying hand. In all instances, patrons shall be provided with ample advance notice of the posted promotional prize.

#### **Qualifying Hands**

Players that make the designated qualifying hand shall be eligible to win the announced cash prize. The qualifying hands options chart shall be offered together at all times that this promotion is being offered. Only the hands that have been Bureau approved and predetermined and designated by The Tavern at Stones Gambling Hall are eligible. Patrons shall be provided with ample advance notice of the qualifying hand being offered for play, as well as the requirements for the qualifying hand

Option	Α
--------	---

Game	Qualifying Hand	Prize Amount
Pai Gow Tiles	Gong or better	\$10-100,000
Baccarat	18 (any 3 card 9 on the wagered hand)	\$10-100,000
Three Card Poker/Three Card Poker 6 Card Bonus	Queen High Flush or better	\$10-100,000
Ultimate Texas Hold 'Em	Queen High Flush or better	\$10-100,000
Casino War	Player and Player/dealer's card are of equal rank	\$10-100,000
Pai Gow Poker	7 card flush (w/o joker)	\$10-100,000
All Blackjack games	7-7-7 suited or unsuited	\$10-100,000

#### **Option B**

Game	Qualifying Hand	Prize Amount
Three Card Poker/Three Card 6 Card Bonus	Four of a kind or better	\$10-100,000
Pai Gow Poker	Any pair in front and any Full House behind (w/o joker)	\$10-100,000
Baccarat	6 face cards on wagered hand	\$10-100,000
All Blackjack games	Same color natural	\$10-100,000
Pai Gow Tiles	Wong or better	\$10-100,000
Ultimate Texas Hold 'em	Straight Flush	\$10-100,000

#### **Option C**

Game	Qualifying Hand	Prize Amount
Baccarat	Six Face cards of the same suit	\$10-100,000
All Blackjack Games	6-7-8 suited	\$10-100,000

#### Prize Amount

The cash and merchandise prize amounts will range from \$10 to \$100,000 in the form of cash, casino chips and/or other merchandise to include jewelry, electronics, clothing, vehicles, watercraft, gift certificates, entertainment, sporting event, theatre and concert tickets, food and beverage comps, entry into tournaments, and travel.

#### **Eligibility**

- The prize shall be awarded to a player when he or she has made the pre-determined and designated winning qualifying hand(s) during the pre-determined and specified promotional period.
- Only players seated at the table, and dealt a designated hand, are eligible to win. Backline bettors are not eligible to receive the prize amount for a qualifying hand.
- There is no minimum number of players at a table to qualify for this promotion.

- In the event that during a round of play, two or more players have qualifying fixed hands, each player shall receive the prize that is posted.
- The promotion shall not be valid during tournament play and is only valid during live game play.
- Employees are eligible to participate in this gaming activity when they are off duty and out of uniform.
- A Third Party Provider of Proposition Player Services (TPPPPS) is not eligible to participate in and win the gaming activity.
- When a qualifying hand is announced, a floor person shall verify that the hand qualifies. Any deviation from a standard deck will nullify the prize.

#### Funding

The High Hand Giveaway shall be fully funded by the Tavern at Stones Gambling Hall. Therefore, there shall be no additional fees collected in order to fund this gaming activity. All fees and table limits are for the designated controlled game and are Bureau approved, predetermined, and posted at each table.

#### Administrative Fees

The Tavern at Stones Gambling Hall shall not retain an administrative fee as this promotion is house funded.

#### No Purchase Necessary Table Requirement

The High Hand Giveaway shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the jackpot without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the High Hand Giveaway</u>. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

#### **Bureau Requirements**

#### Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should The Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-003786) listed below will be referenced on all advertisements relating to the Lucky Seat Promotion.

Furthermore, all rules and procedures for this promotion, including but not limited to the following, will be prominently displayed in The Tavern at Stones Gambling Hall at all times the promotion is being offered:

- Eligible games and time periods
- Eligible Dates and Times
- Specific Prize Amounts
- Only open to Player's Club Card members (GEGA-003790)
- Opportunity for No Purchase Necessary
- Any other restrictions that apply to this gaming activity

#### **Eligible Controlled Games**

The Lucky Seat Promotion shall be attached to all Bureau approved games for The Tavern at Stones Gambling Hall. All base game rules will be played as previously approved by the Bureau of Gambling Control.

#### **Object and Summary**

The Lucky Seat Promotion is a house funded fixed bonus prize promotion that awards players who are dealt in a card game a chance for their seat to be drawn and for that person to win a predetermined prize. The Tavern at Stones Gambling Hall will choose one of the two predetermined qualifying options, listed below, as the method to qualify for the prize. This promotion is restricted to Player's Club Members (GEGA-003790). Only one option will be used at any given time.

#### **Option 1 – Pick a Seat/Pick a Table**

Lucky Seat placards or balls corresponding to a seat will be placed in a drum or similar device by a casino representative. The placards or balls will be mixed blindly by hand in a drawing box or manually spun around in a drawing drum or manual bingo cage. After mixing, the numbered placards or balls will be drawn manually from a drum, or a similar non-electronic device, and the eligible "Lucky Seat" number and will be announced.

Once a Lucky Seat has been determined, it will be announced on the casino floor followed by a drawing for a table number. Table number placards or balls corresponding to the table numbers for all active live tables will be placed in a drum or similar device. The placards or balls will be mixed blindly by hand in a drawing box or manually spun around in a drawing drum or manual bingo cage. After mixing, a table number will be randomly drawn and announced on the casino floor. The patron occupying the Lucky Seat wins the prize if they are in their seat, if they are being tracked with their Player's Club Card (GEGA-003790), and if they played a hand before the announcement of the drawing. If the selected Lucky Seat number for the selected table is empty, the patron is not being tracked with their Player's Club Card, or the patron did not play a hand before the announcement of the draw, another table will be drawn until a winner is selected.

#### **Option 2 – Pick a Seat/All Tables Win**

Lucky Seat placards or balls corresponding to a seat will be placed in a drum or similar device by a casino representative. The placards or balls will be mixed blindly by hand in a drawing box or manually spun around in a drawing drum or manual bingo cage. After mixing, the numbered placards or balls will be drawn manually from a drum, or a similar non-electronic device, and a casino representative will announce the eligible Lucky Seat number. All patrons occupying those Lucky Seats at every eligible live gambling table will win the prize if they are in their seat, they are being tracked with their Player's Club Card (GEGA-003790) and they played a hand before the announcement of the draw. If the selected Lucky Seat number is empty, the patron is not being tracked with their Player's Club Card (GEGA-003790), or the patron did not play a hand before the announcement of the draw, no prize will be awarded to that specific seat.

#### **Eligibility Requirements**

This gaming activity will be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined specified hours designated and posted for the gaming activity.

- At least two players must be playing at a poker style game in order to qualify for this promotion and at least one player and one player-dealer must be playing at a California style game in order to qualify for this promotion.
- Players must be seated and playing at a designated table in order to qualify for the promotion.
- If a player is playing multiple hands spread across multiple seats at a given table, the player will only be eligible for a Lucky Seat prize for the specific seat they are sitting in.
- Players must be present to win a prize.
- This promotion is restricted to Player's Club Members (GEGA-003790). Players are eligible to participate and receive prizes via concurrent promotions connected to the Player's Reward Program (GEGA-003790).
- Players must be using their Player's Club Card (GEGA-003790) at the table at the time of the announcement of the draw in order to be eligible for promotion.
- Players must have been dealt into a game before the announcement of the draw to be eligible for this promotion.
- To avoid differences in seat limitations between California and Poker games, the Casino will offer two separate Lucky Seat Promotions, one for California games and one for Poker games if the Casino wishes to offer all Bureau approved games at the same time (Poker tables may have more seats than some California Games).
- After a placard or ball is drawn to select a Lucky Seat, it will be placed back into the bin with the possibility to be drawn again.
- After a placard or ball is drawn to select a winning table, it will be placed back into the bin with the possibility to be drawn again.
- Players have up to 2 minutes to claim their prize. If no one claims the prize in the allotted time frame, another table will be drawn until a winner is selected.
- Casino representatives/employees will not be eligible to participate in this promotion at any time.
- Third Party Proposition Players (TPPPS) will not be eligible to participate in this promotion. If a winning Lucky Seat is occupied by a TPPPS, the specific table's Lucky Seat will be redrawn.
- Patrons wagering in the player-dealer position are eligible for the Lucky seat drawing.
- Backline bettors are not eligible to participate in this gaming activity.

#### <u>Prize</u>

The Lucky Seat Promotion features a fixed prize element. The prize does not increase and does not rollover. The player who is seated at the randomly selected table and seat will receive a prize ranging from \$1 to \$100,000 in the form of cash, live casino chips, CA Games Coupon (GEGA-003782), Player's Club (GEGA-003790) points, jewelry, electronics, clothing, vehicles, watercrafts, gift certificates, sporting events, concert tickets, food comps, entry into Poker Tournaments (GEGA-003789), or travel.

#### **Funding**

The Lucky Seat Promotion will be fully funded by The Tavern at Stones Gambling Hall. There shall be no additional promotion fees, jackpot fees, or collection fees taken in order to fund this gaming activity or for players to participate. Any shortfall will be funded by The Tavern at Stones Gambling Hall.

#### Administrative Fees

The Tavern at Stones Gambling Hall will not retain an administrative fee, as this gaming activity is house funded.

#### No Purchase Necessary Procedures

The Lucky Seat Promotion will be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The patrons who wish to participate in The Lucky Seat Promotion will pick an active seat number and an active table number and will fill out a form with the Casino Shift Manager with this information. If active seat number and active table number are selected, the patron will win the same prize. <u>All advertisement material will state "No Purchase Necessary" when referencing the Lucky Seat Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Pai Gow Poker G3 Progressive Jackpot



PAI GOW POKER

G3 Progressive Jackpot

Prepaid Players' Jackpot Wager Game Aide

#### **Advertisement Requirements**

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should The Tavern at Stones Gambling Hall advertise a different name, the BGC ID # listed below (GEGA-003763) shall be referenced on all advertisements relating to the Pai Gow Poker G3 Progressive Jackpot gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be displayed conspicuously and prominently in The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Eligible games and time periods. •
- Qualifying hands and their corresponding progressive and fixed prize amounts.
- Amount of jackpot collection fees.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

#### **Controlled Game**

The Pai Gow Poker G3 Progressive Jackpot gaming activity shall be attached to all limits and versions of the currently approved games offered at The Tavern at Stones Gambling Hall, as listed below.

- Fortune Pai Gow Poker (BGC ID: GEGA-003773)
- EZ Pai Gow (BGC ID: GEGA-003771)

All controlled game rules shall be played as previously approved by the Bureau.

<u>Summary & Background</u> This Prepaid Players' Jackpot Game Aide System replaces the existing "Hockey Puck" Progressive Jackpot Meter System that has been installed as a Game Aide to Caribbean Stud Poker, and in use since 2004. The primary differences between the proposed Prepaid Players' Jackpot Game Aide System and the existing "Hockey Puck" Progressive Jackpot Meter System are as follows:

- With the Hockey Puck System, players need to pay the jackpot fee using a chip with a \$1.00 value every time they choose to wager on the progressive jackpot. The wagers are collected and deposited into the jackpot drop box on the left of the dealer, separate from the house collection.
- With the Prepaid Players' Jackpot Game Aide System, a player that wishes to be eligible for the jackpot will provide the house dealer with chips or cash not to exceed \$100.00. This prepaid money will be credited to the individual meter in front of that player's seated position. Each player will choose the player hand or the player/banker hand for the progressive jackpot. A \$1.00 jackpot fee will be deducted from the player's bankroll meter.
- The G3 features an XML file that contains various options that can be activated or not. The XML file can only be access and modified by DEQ. This XML file is mandatory for the G3 to run, and cannot be modified manually as it is encrypted using a very secure algorithm. The mystery prize options, like the Lucky Dealer, Lucky Player, and Magic Card prizes, can be deactivated by an entry in our encrypted XML file. This can only be done by DEQ, and will be part of all software setups for the card rooms. No other prizes will be awarded to any player with the exception of pay chart set forth below.

Additionally, the Prepaid Players' Jackpot Game Aide System does not use any Random Number Generator (RNG) in its operation.

#### How Does It Play:

- 1. The jackpot game aide system adds a player funded progressive jackpot element to the game of Fortune Pai Gow Poker or EZ Pai Gow played in California Card rooms. The Pai Gow Poker style base game that this jackpot will be appended to must be approved by the Bureau to be eligible to add the G3 Progressive jackpot.
- 2. To begin each round, players must make their regular base game wager. They may optionally place a jackpot fee of \$1.00 on their own hand and/or the player/banker hand. To limit the bet to \$1, DEQ will deactivate the option for the casino to have the bet amount more than \$1 by making an entry on the XML File. This can only be done by DEQ, and will be part of all software setups for the California card rooms.
- 3. A G3 Progressive Jackpot Tracking Bet Manager (see Figure 2 in Appendix 1) is installed on the table in front of each betting position.
  - a. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter.
  - b. Once the meter shows the credits, the player may choose when to participate in the Jackpot Game by pressing the "Player" and/or "Dealer" button on the Jackpot Tracking Bet Manager.
- 4. Once all players have placed their base game wager and jackpot fee, the house dealer will press "Start" on the Dealer Interface (see Figure 3 in Appendix 1). This will light up the G3 Progressive Jackpot Tracking Bet Manager, indicating participation in the progressive jackpot and will lock them until the house dealer presses the "Stop" button. The appropriate amount of money gathered will also be sent to the G3 Progressive Jackpot Tracking LCD meter sign (see Figure 5 in Appendix 1).
- 5. The house dealer then follows standard approved procedures for dealing the base game.
- 6. G3 Progressive Jackpot Pay Table (used for both the Player's and Player/Banker's hands): Each of the qualifying hands listed below takes into account all seven cards dealt as a player's hand. If a player's seven cards can be made into multiple qualifying hands, only the highest paid hand qualifies for a prize.

Hand	Pay table		
"Progressive Prizes"			
5 Aces	100% of Posted Prize		
"Fixed Prizes"			
Five of a Kind	\$1,000		
Royal Flush	\$500		
Straight Flush	\$100		
Four of a Kind	\$50		
Full House	\$4		
Associated Breakdown of \$1.00 Collection Fee			
Progressive Meter	\$0.80		
Reserve Fund	\$0.05		
Administrative Fee	\$0.15		

#### Prizes:

#### 1. Fixed Prizes:

- a. All fixed prizes won on either a player's or the player/banker's hand will be paid directly to the winning players.
- b. If the player-dealer's hand qualifies for a fixed prize, each player that has placed a jackpot fee on the player-dealer's hand will be awarded the full amount of the fixed prize. All fixed payouts will be deducted from the amount shown on the progressive meter. The posted progressive jackpot amount will be instantly updated to reflect the change.
- c. All fixed payouts will be paid by a Casino employee. Once the proper verification has been done (in accordance with the Casino's internal controls), the casino employee will pay the fixed win(s) into the player's personal bet manager.

#### 2. Progressive Prizes:

- a. Five Aces pays 100% of the progressive jackpot amount shown on the progressive meter.
- b. If the player-dealer hand qualifies for a progressive prize, the amount of the progressive jackpot prize will be divided among all players who placed a fee for the player-dealer's hand.
- c. If a player's hand qualifies for a progressive prize, the full amount of the progressive jackpot prize, according to the pay table, will be paid to the player that qualified.
- d. In the event that more than one progressive prize hits during the same round, the jackpot prize amount will be paid as follows:
  - 1. If more than one player's hand qualifies for a progressive prize, the prize will be split equally among those that qualified for a payout.
  - 2. If one player's hand and the player/dealer's hand both qualify for a progressive prize, the player that bet on their own hand will receive 50% of the jackpot prize and the remaining 50% will be split equally among those player's that bet on the player/dealer's hand.

All fixed prizes will be paid first and all progressive prizes will be paid after all fixed prizes have been paid.

#### Funding:

- 1. All monies collected and paid out shall be tracked electronically and on a hand written log (for Progressive Prizes) that shall be maintained by the gambling enterprise, for examination by regulatory and law enforcement personnel. A sample log is attached.
- 2. The Casino will initially seed the jackpot at a minimum of \$1,000, there is no maximum. Once there are sufficient monies in the Pai Gow Poker Progressive jackpot fund, the initial seed will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. After the progressive jackpot is hit, it will be reserve fund at a minimum of \$1,000, there is no maximum. At any time, should the amount accumulated in a reserve fund reach \$100,000, then the G3 system will automatically generate an additional reserve fund. The amount of the jackpot fee (\$0.05) designated for the reserve fund, will now be sent to the succeeding reserve fund, until it also reaches \$100,000. In the event the reserve fund does not have enough to cover the seed amount, the Casino will make up any shortfall.

- 3. Each \$1.00 jackpot fee paid by a player will be broken down as follows
  - a. \$0.80 will be immediately posted on the meter.
  - b. \$0.05 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 4. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter. All monies paid toward credits on the bankroll meter will be dropped into a separate and locked drop box specifically designated for jackpot collection fees. If a player decides to leave the table and still has money on his/her bankroll meter, the house dealer will call over a floor person and have a receipt printed out for the amount cashed out. The receipt will be kept by the casino employee for reconciliation purposes at the end of their shift. The casino employee will then reimburse the player in chips for the amount shown on that player's bankroll meter which will match the amount on the printed receipt.

#### Eligibility & Irregularities:

- 1. Only players seated at the table are eligible to win. Back-line bettors are not eligible for the Pai Gow G3 Progressive Jackpot.
- 2. A minimum of two players, a player and a player-dealer, must be dealt into the game in order for the table to qualify for the Pai Gow Poker G3 Progressive Jackpot.
- 3. A player is eligible for a Pai Gow Poker G3 Progressive Jackpot prize payout regardless of whether their hand wins, loses, or ties with the player-dealer's for the controlled game of Forture Pai Gow Poker or EZ Pai Gow.
- 4. A Third Party Provider of Proposition Player Services (TPPPPS) is not eligible to place a jackpot collection fee and become eligible for the Pai Gow Poker G3 Progressive Jackpot gaming activity when in either the player-dealer or player capacity.
- 5. All procedures, times, and prize amounts shall be displayed prominently via any form of advertising that The Tavern at Stones Gambling Hall wishes to utilize, including but not limited to printed flyers, digital display, the Casino=s website, etc.
- 6. If the house dealer enters the wrong information, authorized personnel must resolve the situation using the Game Server features (see Figure 6 in Appendix 1).
- 7. If the house dealer makes a mistake while dealing the cards, he should declare the hand a misdeal, and re-deal the cards. Caution: the dealer must not press STOP. Each player's optional jackpot fee will remain the same during the re-dealt hand.

#### Administrative Fees

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$0.15 from each jackpot collection fee placed and collected. The administrative fee shall be utilized to cover expenses incurred by the Casino for administering the Pai Gow Poker G3 Progressive Jackpot gaming activity.

#### No Purchase Necessary

The Pai Gow Poker G3 Progressive Jackpot gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The NPN player shall adhere to all rules as the live player. **All** 

# advertisements shall state ANo Purchase Necessary@ for the Pai Gow Poker G3 Progressive Jackpot gaming activity.

#### **GLI Certification**

The G3 System hardware and software related to and used in conjunction with this gaming activity, which is used on each eligible Pai Gow Poker table for this gaming activity, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

#### Appendix 1: G3 Progressive Jackpot Tracking System components

The current section presents the important components of the G3 Progressive Jackpot Tracking Systems. The system is mainly composed of these visible components: The Personal Bet Managers, A Dealer Interface and a do



Figure 1: The G3 Progressive Jackpot Tracking System

#### A. Personal Bet Manager

Located in front of each betting spots, the personal bet managers are the interfaces used by the players to place their side wager. The player buys credits from the dealer and once they are available in his credit bank, he can place a bet using the player hand or dealer hand buttons.



#### Figure 2: The Personal Bet Manager

#### **B.** Dealer Interface

This device is used by the dealer to operate the system. The house dealer can buy and sell credits to players and manage the course of the game. When a prize is awarded to a player, a supervisor or a manager can login on the system using a key on the dealer interface and proceed with the payment.



Figure 3: The Dealer Interface

The dealer interface is installed on a metal support fixed to the table as shown in Figure 4.



#### C. The LCD Screen

Located on one side of the table, the screen displays a graphical animation showing all the important information related to the game, the payout schedule, the various transactions being performed and the live jackpot value.

Figure 5: The LCD Screen



The system is also composed of other components that are not visible to the players but are required for the system to operate: The G3 Table Controller and The G3 Game Server.

#### D. G3 Game Server

The server is the central component of the G3 System. It performs the following tasks:

- Configures and maintain the various options for all clients (tables).
- Maintain the Progressive Jackpot value and communicate it to all clients (tables).
- Maintain the database of all the system on a RAID configuration.
- Generate the various reports for all system components.

The G3 Game Server PC includes:



#### Figure 6: G3 Game Server

- A- A G3 Game Server PC
- B- A PC Network Interface (internal unit)
- C- One Uninterruptible Power Supply (UPS)
- D- One "Linksys" TCP-IP router
- E- One mouse and one US keyboard
- F- A set of 3 access eKeys (Blue, Red, Black)
- G- A 15" LCD screen

#### E. G3 Table Controller

Installed under each table where the G3 system is running, the device controls all hardware and software components (PBM, TD, DI) at the table level. This computer communicates with the G3 Game Server through an Ethernet (TCP-IP) connection.

Figure 7: G3 Table Controller



### PROGRESSIVE PRIZES INFORMATION LOG

Prize Paid	Amount Paid	Pit	Table	Date	Time	Supervisor	Signature

#### **Bureau Requirements**

#### Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the casino advertise a different name, the BGC ID (GEGA-004498) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- Eligible games.
- Qualifying winning and losing hands.
- Payout option in use.
- Prize Amount.
- Jackpot Prize Amount.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

#### **Eligible Controlled Game**

The Pai Gow Tiles jackpot gaming activity shall be attached to the following Bureau approved game offered at the Tavern at Stones Gambling Hall, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

• Pai Gow Tiles (GEGA-003772)

#### Rules of Play

The Pai Gow Tiles Jackpot features a fixed prize element attached to the Bureau approved Pai Gow Tiles offered at the Tavern at Stones Gambling Hall. A prize is awarded when a predetermined and designated hand is beaten by a better hand, as listed below. The players shall receive the posted jackpot prize amount based on the prize payout structure option that is chosen, as shown below.

#### **Qualifying Hands**

Players that make one of the following advertised qualifying hands shall be eligible to win the posted prize. The following qualifying hand options shall not be offered together at any time nor may any combination of the different qualifying hand chart options be offered together at any time that this gaming activity is being offered.

#### Option 1

Losing Hand	Winning hand	Prize
Any two pair.	Beaten by a higher ranking two pair.	\$1 - \$30,000

#### Option 2

Losing Hand	Winning hand	Prize
Any Gong with any pair.	Beaten by any higher ranking combination of tiles.	\$1 - \$30,000

#### Option 3

Losing Hand	Winning hand	Prize
Any Wong with any pair.	Beaten by any higher	\$1 - \$30,000
Any wong with any pair.	ranking combination of tiles.	\$T - \$30,000

#### Prize Payout Structure

Players that make the advertised qualifying hands shall be eligible to win their share of the posted fixed jackpot prize amount, according to the payout option being used, as shown below.

#### **Option A**

Losing Hand	Winning Hand	Table Share*
40%	20%	40%

#### **Option B**

Losing hand	Winning Hand	
60%	40%	

#### **Option C**

Losing Hand	Winning Hand	Table Share*	
40%	30%	30%	

\* The Table Share shall be evenly distributed among all other players at the table who are participating in a designated game that was eligible for the jackpot when the jackpot is awarded.

#### <u>Prize</u>

The Pai Gow Tiles jackpot contains a fixed prize element. Prizes will be in the form of cash, casino chips, merchandise, jewelry, electronics, clothing, vehicles, watercraft, gift certificates, sporting and concert tickets, food comps, entry into tournaments and travel. Prizes will be split equally amongst all players wagering on a seated player position. For example, a player may choose to place multiple base game wagers on the same hand. In this case the player that placed two wagers would receive 2/3 of the prize while the backline bettor who only placed one wager would get 1/3 of the prize. In another example if a player only placed one wager and a backline bettor placed one wager the total prize amount would be split equally between the player and backline bettor. The prize is divided between how many wagers are placed on the four possible betting circles per spot at the table.

#### **Eligibility Requirements**

- Third Party Proposition Players shall not be eligible to participate in this promotion on or off duty.
- Backline bettors are eligible for this promotion.
- In order to qualify for the promotion a minimum of 3 seats must be played during the hand the jackpot is occurs
- Tournament games are not eligible for the promotion.
- Casino employees are eligible while on and off duty and in and out of uniform.

• A player must play a hand to completion and pay the basic table collection fee for the hand to be eligible for the Jackpot prize.

#### **Funding**

The Pai Gow Tiles Jackpot shall be fully funded by The Tavern at Stones Gambling Hall. Therefore, there shall be no additional fees taken in order to fund this gaming activity or for players to participate.

#### **Administrative Fee**

The Tavern at Stones Gambling Hall shall not retain an administrative fee as the Pai Gow Tiles Jackpot is house funded.

#### No Purchase Necessary

All promotional programs at The Tavern at Stones Gambling Hall will be offered for free, on a "general and indiscriminate" basis, to patrons who wish to participate in a No Purchase Necessary game. The Tavern at Stones Gambling Hall will provide tables for all patrons who request to participate in these Promotional Prizes without paying a table fee. There will not be live wagers at these tables. A full table will be dealt regardless of how many NPN players are playing at the table. All advertisements, brochures and flyers will state "No Purchase Necessary" for the Pai Gow Tiles Jackpot Promotion.

### **Poker Tournaments**

#### **Advertisement Requirements**

The The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the The Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-003788) shall be referenced on all advertisements relating to the Poker Tournaments.

Furthermore, all rules and procedures for Poker Tournaments, including but not limited to the following, shall be prominently displayed in the The Tavern at Stones Gambling Hall at all times that a Poker Tournament is offered for play:

- How a player may enter the tournament.
- The game(s) that will be offered during the play of the tournament.
- The fees that will be charged for entering the tournament, including a description for each fee charged and whether it shall be retained by the The Tavern at Stones Gambling Hall, added directly into the tournament prize pool, or any other method of retention or distribution.
- The amount of tournament chips that will be awarded to each player upon entry into the tournament.
- The tournament prize structure that will be offered and the number of players that will be paid.
- When the patron(s) will be paid and the manner in which they will be paid.
- Any other restrictions that apply to the Poker Tournament.

#### **Controlled Games**

The tournament games that may be played during Poker Tournaments at the The Tavern at Stones Gambling Hall shall only be those as listed below. All controlled game rules shall be played as previously approved by the Bureau.

• All Approved Poker Games

#### **Gaming Activities Offered During Tournament Play**

There will not be any gaming activities attached to Poker Tournaments.

#### **Tournament Entry**

- Tournament entry is open to all customers.
- The specific structure shall be on any and all advertisements and must be made available to patrons prior to the start of the tournament. The structure of a tournament shall not change once sign-ups begin.
- Promotional materials shall not advertise gender-based discounts nor imply a gender-based entrance policy.
- Patrons may enter a tournament by paying the buy-in and entry fee. All fees, prices charged, and the amount of tournament chips provided shall be equal and posted for all players.
- Entry may be earned by winning a previous tournament, or playing in a daily tournament or live game.. All gaming activities and/or promotions shall be approved by the Bureau prior to being offered for play.
- More than one method of entry shall be utilized for specified tournaments.
- Partial entry can also be used to offset full entry fees for specified tournaments.

### **Poker Tournaments**

#### **Tournament Structure**

Buy-In	\$0 - \$500,000
Re-Buy	\$1 - \$500,000
Number of Re-Buys	0 - Unlimited
Add-On	\$1 - \$500,000
Number of Add-Ons	0 - Unlimited
Entry Fee*	\$0 - \$100
Service Charge**	\$0 - \$100
Staff Appreciation Fee***	\$0 - \$100

\*The entry fee shall be retained by the The Tavern at Stones Gambling Hall as income, and/or to pay expenses. This fee shall not be included in the tournament prize pool. \*\*The service charge is used exclusively to pay tournament staff. This is not income for the The Tavern at Stones Gambling Hall.

\*\*\*The dealer appreciation fee is used exclusively to pay tournament dealers. This is an optional fee that tournament entrants can pay in exchange for tournament chips. This fee shall not be included in the tournament prize pool, and is not income for the The Tavern at Stones Gambling Hall.

#### **Tournament Prize Amounts & Source of Funds**

- The prize pool shall consist of the sum of all buy-ins, re-buys, and add-ons for each event, and the payouts shall be a percentage.
- When the prize pool is guaranteed, any shortfall shall be covered by the The Tavern at Stones Gambling Hall.
- Special tournaments may be fully funded by the The Tavern at Stones Gambling Hall.
- Promotional prizes may consist of fixed cash amounts, chips; merchandise to include jewelry, electronics, clothing, watercraft, gift certificates, sporting event, theatre and concert tickets, food and beverage comps, travel; tournament entries; tournament chips, and vehicles

### **Poker Tournaments**

<u>Tournament Prize Structure</u> The prize structure shall be broken down within the ranges as shown below. Each prize payout structure selected must have the payout percentage add up to 100%. Patrons shall be given ample notice of the prize payout structure being used

Place	Percentage Paid		
1 <sup>st</sup> place	20% - 100%		
2 <sup>nd</sup> place	0% - 50%		
3 <sup>rd</sup> place	0% - 33%		
4 <sup>th</sup> place	0% - 25%		
5 <sup>th</sup> place	0% - 20%		
6 <sup>th</sup> place	0% - 17%		
7 <sup>th</sup> place	0% - 15%		
8 <sup>th</sup> place	0% - 13%		
9 <sup>th</sup> place	0% - 12%		
10 <sup>th</sup> place	0% - 10%		
11 <sup>th</sup> - 100 <sup>th</sup> place	0% - 9%		

#### **Advertisement Requirements**

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Gambling Hall advertise a different name, the BGC ID, listed below, shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Drawing dates and times.
- Eligible games and time periods.
- Prize Amount.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

#### **Controlled Game**

The Spin the Wheel Promotion may be attached to all limits and versions of following games. All base game rules will be played as previously approved by the Bureau of Gambling Control.

- Texas Hold'em (GEGA-003757)
- Omaha (GEGA-003758)
- Omaha Hi-Lo Split (GEGA-003759)
- No Bust 21st Century Buster Blackjack 4.0 (GEGA-003764)
- No Bust 21st Century Blackjack 4.0 (GEGA-003765)
- 21st Century Blackjack Switch (GEGA-003775)
- Pure Spanish 21.5 (GEGA-003766)
- Fortune Pai Gow Poker (GEGA-003773)
- Pai Gow Tiles (GEGA-003772)
- EZ Baccarat Panda 8 (GEGA-003774)
- Ultimate Texas Hold'em (GEGA-003777)
- Casino War (GEGA-003778)

#### **Rules of Play**

The Spin the Wheel Promotion is a bonus prize promotion that awards players, who are dealt into a card game, with the chance to spin a large wheel decorated with between 6-50 sections with posted prizes, when they earn the opportunity to spin the wheel. The cash or prize that the wheel's arrow points to is immediately awarded to the participant. Players will earn the chance to spin the wheel in two ways:

#### **High Card Selection**

All tables in the Tavern at Stones Gambling Hall shall have a corresponding ping pong ball that will represent that table number. A designated Tavern at Stones Gambling Hall floor person shall determine which game tables have four or more players at a poker table and two or more players at a California game table. He or she shall place those table numbers into a drawing drum. A designated floor person shall then draw a ball for the winning table. The designated shift manager shall then bring a standard deck of cards to the winning table. Each card will be of a different rank, the highest possible card shall be an ace and the lowest a 2. The cards will be scrambled face-down on the table, and each seated player will draw one card. The player who draws the highest ranking card shall then take their turn at spinning the wheel. In the event that two or more players draw a card that is equal in value, then the suit ranking will determine

the player that spins the wheel. Spades shall be the highest ranking suit, followed by hearts, diamonds, and clubs.

#### **Qualifying Hands**

A player who has one of the qualifying hands listed below shall earn the right to spin the wheel and earn one of the prizes listed on the wheel. In all poker games, both player's hole cards must play. All qualifying hands within a chart must be offered concurrently. The Casino may only offer one chart during a promotional period.

#### **Option 1**

Eligible Game	Qualifying Hand	
Texas Hold'em	Four of a Kind	
Omaha	Four of a Kind	
Omaha Hi-Lo Split		
No Bust 21st Century Buster Blackjack 4.0		
No Bust 21st Century Blackjack 4.0	Suited Blackjack	
Pure Spanish 21.5		
21st Century Blackjack Switch		
Fortune Pai Gow Poker	All 7 Cards Suited	
Pai Gow Tiles	9/Gong or Better	
EZ Baccarat Panda 8	3 Card 9 on the wagered position	
Three Card Poker 6 Bonus	Q-High Flush or Better	
Ultimate Texas Hold'em	Q-High Flush or Better	
Casino War	Player and Player-Dealer's card in the war	
	deal are of equal rank	

#### Option 2

Eligible Game	Qualifying Hand		
Texas Hold'em	Four of a Kind		
Omaha	Straight Flush		
Omaha Hi-Lo Split			
No Bust 21st Century Buster Blackjack 4.0			
No Bust 21st Century Blackjack 4.0			
Pure Spanish 21.5	Any 6-7-8		
21st Century Blackjack Switch			
Fortune Pai Gow Poker	Full House		
Pai Gow Tiles	9/Gong or Better		
EZ Baccarat Panda 8	3 Card 9 on the wagered position		
Three Card Poker 6 Bonus	Q-High Flush or Better		
Ultimate Texas Hold'em	Q-High Flush or Better		
Casino War	Player and Player-Dealer's card in the war		
Casilio Wal	deal are of equal rank		

#### **Option 3**

Eligible Game	Qualifying Hand	
Texas Hold'em	Royal Flush	
Omaha Omaha Hi-Lo Split	Royal Flush	
No Bust 21st Century Buster Blackjack 4.0 No Bust 21st Century Blackjack 4.0 Pure Spanish 21.5 21st Century Blackjack Switch	7-7-7 Suited or unsuited	
Fortune Pai Gow Poker	Players hand set as pair in front and three of a kind or better in back	
Pai Gow Tiles	9/Gong or Better	
EZ Baccarat Panda 8	3 Card 9 on the wagered position	
Three Card Poker 6 Bonus	Q-High Flush or Better	
Ultimate Texas Hold'em	Q-High Flush or Better	
Casino War	Player and Player-Dealer's card in the war deal are of equal rank	

#### <u>Prize</u>

The prize will be a pre-determined amount ranging in value from \$10 to \$50,000. Prizes will be in the form of cash, casino chips, merchandise, jewelry, electronics, clothing, vehicles, watercraft, gift certificates, sporting and concert tickets, food comps, entry into tournaments and travel, to all patrons playing a Bureau approved game.

#### **Eligibility Requirements**

- Players must be present to win a prize.
- Only players seated at a designated table that have been playing at that table for at least ten minutes are eligible for the promotion.
- A minimum of two players for California games and four players for Poker games must be dealt into the game in order for the table to qualify for the promotion.
- Employees shall not be eligible to participate in this promotion while on duty.
- Third Party Proposition Players shall not be eligible to participate in this promotion on or off duty.
- Backline bettors shall not be eligible for this promotion.
- The wheel must make two complete rotations for the spin to be valid.
- Once the wheel has been spun and is in motion, no one may interfere with the rotation of the wheel. Any interference with the rotation of the wheel shall invalidate the spin, and the wheel shall be re-spun.
- The wheel must come to a complete stop before a determination is made as to what prize is won. For a spin to be valid, the pointer must come to rest between two of the pegs. If the pointer gets stuck or rests upon one of the pegs, the spin shall be invalid and the wheel shall be re-spun.
- All spins that are declared invalid by the supervising floor-person shall be re-spun as per these rules.
- The promotion will not be valid during tournament play and is only valid during live game play.

#### **Funding**

The Spin the Wheel Promotion shall be fully funded by The Tavern at Stones Gambling Hall. Therefore, there shall be no additional fees taken in order to fund this gaming activity or for players to participate. All collection fees and table limits are for the designated controlled game and are Bureau approved, pre-determined, and posted at each table.

#### **Administrative Fee**

The Tavern at Stones Gambling Hall shall not retain an administrative fee as the Spin the Wheel Promotion is house funded.

#### No Purchase Necessary

All promotional programs at Tavern at Stones Gambling Hall will be offered for free, on a "general and indiscriminate" basis, to patrons who wish to participate in a No Purchase Necessary game. Tavern at Stones Gambling Hall will provide tables for all patrons who request to participate in these Promotional Prizes without paying a table fee. There will not be live wagers at these tables. All advertisements, brochures and flyers will state "No Purchase Necessary" for the Spin the Wheel Promotion.

Three Card Poker G3 Progressive Jackpot



# **Three Card Poker**

## G3 Progressive Jackpot

Prepaid Players' Jackpot Wager Game Aide

#### Advertisement Requirements

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. <u>Should The Tavern at Stones Gambling Hall advertise a different name, the BGC ID listed</u> <u>below (GEGA-003761) shall be referenced on all advertisements relating to the Three Card</u> <u>Poker G3 Progressive Jackpot gaming activity.</u>

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be displayed conspicuously and prominently in The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Eligible games and time periods.
- Qualifying hands and their corresponding progressive and fixed prize amounts.
- Amount of jackpot collection fees.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

#### **Controlled Game**

The Three Card Poker G3 Progressive Jackpot gaming activity shall be attached to all limits and versions of the currently approved games offered at The Tavern at Stones Gambling Hall, as listed below.

- Three Card Poker (BGC ID: GEGA-003769)
- Three Card Poker 6 Card Bonus (BGC ID: GEGA-003770)

All controlled game rules shall be played as previously approved by the Bureau.

#### Summary & Background

This Prepaid Players' Jackpot Game Aide System replaces the existing "Hockey Puck" Progressive Jackpot Meter System that has been installed as a Game Aide to Caribbean Stud Poker, and in use since 2004. The primary differences between the proposed Prepaid Players' Jackpot Game Aide System and the existing "Hockey Puck" Progressive Jackpot Meter System are as follows:

- With the Hockey Puck System, players need to pay the jackpot fee using a chip with a \$1.00 value every time they choose to wager on the progressive jackpot. The wagers are collected and deposited into the jackpot drop box on the left of the dealer, separate from the house collection.
- With the Prepaid Players' Jackpot Game Aide System, a player that wishes to be eligible for the jackpot will provide the house dealer with chips or cash not to exceed \$100.00. This prepaid money will be credited to the individual meter in front of that player's seated position. Each player will choose the player hand and/or the dealer hand for the progressive jackpot. A \$1.00 jackpot fee is equal to one credit on the player's bankroll meter. The credits will be deducted from the player's bankroll meter depending on the hand(s) the player chooses. If the player chooses both the player and the dealer hand, then two credits will be deducted from the bankroll meter.
- The G3 features an XML file that contains various options that can be activated or not. The XML file can only be accessed and modified by DEQ. This XML file is mandatory for the G3 to run, and cannot be modified manually as it is encrypted using a very secure algorithm. <u>The mystery prize options, like the Lucky Dealer, Lucky Player, and Magic Card prizes, can be deactivated by an entry in our encrypted XML file. This can only be
  </u>

done by DEQ, and will be part of all software setups for the card rooms. No other prizes will be awarded to any player with the exception of pay chart set forth below.

• Additionally, the Prepaid Players' Jackpot Game Aide System does not use any Random Number Generator (RNG) in its operation.

#### How Does It Play:

- 1. The jackpot game aide system adds a player funded progressive jackpot element to the game of Three Card Poker played in California Card rooms. The base game of Three Card Poker that this jackpot will be appended to must be approved by the Bureau to be eligible to add the G3 progressive jackpot.
- 2. To begin each round, players must make their regular base game wager. They may optionally place a jackpot fee of \$1.00 or one credit (1 credit = \$1) on their own hand and/or the dealer hand. To limit the fee to \$1, DEQ will program the software so that the fee amount can only be \$1 for each hand (possible total fee of \$2) by specifying it in the secure setup of the system. This can only be done by DEQ, and will be part of all software setups for the California card rooms.
- 3. A G3 Progressive Jackpot Tracking Bet Manager (see Figure 2 in Appendix 1) is installed on the table in front of each betting position.
  - Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter.
  - b. Once the meter shows the credits, the player may choose when to participate in the jackpot game by pressing the "Player" and/or "Dealer" button on the Jackpot Tracking Bet Manager.
- 4. Once all players have placed their base game wager and jackpot fee, the house dealer will press "Start" on the Dealer Interface (see Figure 2 in Appendix 1). This will light up the G3 Progressive Jackpot Tracking Bet Manager, indicating participation in the progressive jackpot and will lock them until the dealer presses the "Stop" button. The appropriate amount of money gathered will also be sent to the G3 Progressive Jackpot Tracking LCD meter sign (see Figure 4 in Appendix 1).
- 5. The house dealer then follows standard approved procedures for dealing the base game. After all players and the dealer have been dealt their three card hands, the house dealer also sets aside two cards face down. These two cards are community cards which are used by all participating players in combination with their respective three cards to complete their five card hands which will be used to resolve the G3 progressive jackpot wager. These two community cards are turned over before the house dealer starts resolving the wagers.
- 6. 5 Card Hand Bonus G3 Progressive Jackpot Pay Table (used for both the Player's and Dealer's hands):

Hand	Paytable	
"Progressive Prizes"		
Royal Flush	100% of Posted Prize	
Straight Flush	10% of Posted Prize	

"Fixed Prizes"	
4 of a Kind	\$500
Full House	\$100
Flush	\$50
Straight	\$25

Associated Breakdown of \$1.00 Collection Fee				
Progressive Meter	\$0.80			
Reserve Fund	\$0.05			
Administrative Fee	\$0.15			

#### Prizes:

#### 1. Fixed Prizes:

- a. All fixed prizes won on either the player or dealer hand will be paid directly to the winning players.
- b. If the dealer hand qualifies for a fixed prize, each player that has placed a jackpot fee on the dealer hand will be awarded the full amount of the fixed prize. All fixed payouts will be deducted from the amount shown on the progressive meter. The posted progressive jackpot amount will be instantly updated to reflect the change.
- c. All fixed payouts will be paid by a Casino employee. Once the proper verification has been done (in accordance with the casino's internal controls), the casino employee will pay the fixed win(s) into the player's personal bet manager.

#### 2. Progressive Prizes:

- a. A Royal Flush pays 100% of the progressive jackpot amount shown on the progressive meter.
- b. A Straight Flush pays 10% of the progressive jackpot amount shown on the progressive meter.
- c. If the dealer hand qualifies for a progressive prize, the amount of the progressive jackpot prize will be divided among all players who placed a fee for the dealer's hand.
- d. If a player's hand qualifies for a progressive prize, the full amount of the progressive jackpot prize, according to the pay table, will be paid to the player that qualified.
- e. In the event that more than one progressive prize hits during the same round, the jackpot prize amount will be paid as follows:
  - i. If more than one player's hand qualifies for a progressive prize, the prize will be split equally among those that qualified for a payout.
  - ii. If one player's hand and the dealer's hand both qualify for a progressive prize, the player that bet on their own hand will receive 50% of jackpot prize and the remaining 50% will be split equally among those player's that bet on the dealer hand.
- f. Once the casino verifies a progressive win, the authorized personnel (i.e. supervisor or manager) shall perform the appropriate payment procedure.
- g. In the case of multiple linked tables (i.e. using the same pay table), winners are paid in the order in which the wins occur.
- h. At the end of the hand, the house dealer presses "STOP." This unlocks the G3 Progressive Jackpot Tracking Bet Managers so the next hand may begin.

All fixed prizes at a table will be paid first and all progressive prizes will be paid after all fixed prizes have been paid.

#### Funding:

- 1. All monies collected and paid out shall be tracked electronically and on a hand written log (for Progressive Prizes) that shall be maintained by the gambling enterprise, for examination by regulatory and law enforcement personnel. A sample log is attached.
- 2. The Casino will initially seed the jackpot at a minimum of \$1,000. Once there are sufficient monies in the Three Card Poker Progressive jackpot fund, the initial seed will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. After the progressive jackpot is hit, it will be re-seeded by the reserve fund at a minimum of \$1,000. In the event the reserve fund does not have enough to cover the seed amount, the Casino will make up any shortfall.
- 3. Each \$1.00 jackpot fee paid by a player will be broken down as follows
  - a. \$0.80 will be immediately posted on the meter.
  - b. \$0.05 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 4. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter. All monies paid toward credits on the bankroll meter will be dropped into a separate and locked drop box specifically designated for jackpot collection fees. If a player decides to leave the table and still has money on his/her bankroll meter, the house dealer will call over a floor person and have a receipt printed out for the amount cashed out. The receipt will be kept by the casino employee for reconciliation purposes at the end of their shift. The casino employee will then reimburse the player in chips for the amount shown on that player's bankroll meter which will match the amount on the printed receipt.

#### **Eligibility & Irregularities:**

The prize shall be awarded to a player(s) and/or player-dealer when they have made, and such has been recorded by Casino personnel, the pre-determined and designated qualifying hands as listed above.

- 1. Only players seated at the table are eligible to win. Back-line bettors are not eligible to place a jackpot collection fee nor receive the prize amount for a qualifying hand.
- 2. A minimum of two players, a player and a player-dealer, must be dealt into the game in order for the table to qualify for the Three Card Poker G3 Progressive Jackpot gaming activity.
- 3. A player is eligible for a Three Card Poker G3 Progressive Jackpot prize payout regardless of whether their hand wins, loses, or ties with the player-dealer's for the controlled game of Three Card Poker.
- 4. A Third Party Provider of Proposition Player Services (TPPPPS) are not eligible for the Three Card Poker G3 Progressive Jackpot gaming activity when in either the player-dealer or player capacity.
- 5. All procedures, times, and prize amounts shall be displayed prominently via any form of advertising that The Tavern at Stones Gambling Hall wishes to utilize, including but not limited to printed flyers, digital display, the Casino=s website, etc.
- 6. If the house dealer enters the wrong information, authorized personnel must resolve the situation using the Game Server features (see Figure 5 in Appendix 1).

7. If the house dealer makes a mistake while dealing the cards, he should declare the hand a misdeal, and re-deal the cards. Caution: the dealer must not press STOP. Each player's optional jackpot fee will remain the same during the re-dealt hand.

#### **Administrative Fees**

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$0.15 from each jackpot collection fee placed and collected. The administrative fee shall be utilized to cover expenses incurred by the Casino for administering the Three Card Poker G3 Progressive Jackpot gaming activity.

#### No Purchase Necessary

The Three Card Poker G3 Progressive Jackpot gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The NPN player shall adhere to all rules as the live player. All advertisements shall state ANO Purchase Necessary@ for the Three Card Poker G3 Progressive Jackpot gaming activity.

#### **GLI Certification**

The G3 System hardware and software related to and used in conjunction with this gaming activity, which is used on each eligible Three Card Poker table for this gaming activity, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

#### Appendix 1: G3 Progressive Jackpot Tracking System components

The current section presents the important components of the G3 Progressive Jackpot Tracking Systems. The system is mainly composed of these visible components: The Personal Bet Managers, A Dealer Interface and a double-sided LCD screen.



Figure 1: The G3 Progressive Jackpot Tracking System

#### A. Personal Bet Manager

Located in front of each betting spots, the personal bet managers are the interfaces used by the players to place their side wager. The player buys credits from the dealer and once they are available in his credit bank, he can place a bet using the player hand or dealer hand buttons.



#### B. Dealer Interface

This device is used by the dealer to operate the system. The house dealer can buy and sell credits to players and manage the course of the game. When a prize is awarded to a player, a supervisor or a manager can login on the system using a key on the dealer interface and proceed with the payment.



Figure 2: The Deal

The dealer interface is installed on a metal support fixed to the table as shown in Figure 4.



Figure 3: Installed Dealer Interface

#### C. The LCD Screen

Located on one side of the table, the screen displays a graphical animation showing all the important information related to the game, the

payout schedule, the various transactions being performed and the live jackpot value.



Figure 4: The LCD Screen

The system is also composed of other components that are not visible to the players but are required for the system to operate: The G3 Table Controller and The G3 Game Server.

#### D. G3 Game Server

The server is the central component of the G3 System. It performs the following tasks:

- Configures and maintain the various options for all clients (tables).
- Maintain the Progressive Jackpot value and communicate it to all clients (tables).
- Maintain the database of all the system on a RAID configuration.
- Generate the various reports for all system components.

The G3 Game Server PC includes:



#### Figure 5: G3 Game Server

- A- A G3 Game Server PC
- B- A PC Network Interface (internal unit)
- C- One Uninterruptible Power Supply (UPS)
- D- One "Linksys" TCP-IP router
- E- One mouse and one US keyboard
- F- A set of 3 access eKeys (Blue, Red, Black)
- G- A 15" LCD screen

#### E. G3 Table Controller

Installed under each table where the G3 system is running, the device controls all hardware and software components (PBM, TD, DI) at the table level. This computer communicates with the G3 Game Server through an Ethernet (TCP-IP) connection.



Figure 6: G3 Table Controller

### G3 Progressive Jackpot Tracking System

### PROGRESSIVE PRIZES INFORMATION LOG

Prize Paid	Amount Paid	Pit	Table	Date	Time	Supervisor	Signature



Although the Bureau has approved this jackpot modification, jackpots with an electronic component are currently under Bureau review. The Bureau reserves the right to: (1) review the lawfulness of the modified Three Card Poker Progressive Jackpot gaming activity; (2) notify all law enforcement agencies and gambling establishments if further review determines the modified Three Card Poker Progressive Jackpot to be unlawful; (3) require gambling establishments to cease and desist offering for play the modified Three Card Poker Progressive Jackpot if found to be unlawful; and (4) take action against those gambling establishments that decline to abide by the Bureau's cease and desist notification.

#### **Bureau Requirements**

#### Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEGA-003781) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in The Tavern at Stones Gambling Hall at all times the gaming activity is being offered for play:

- Eligible games and time periods
- Qualifying hands and corresponding prize amounts
- Prize payout structure
- Administrative fees
- Multiplier eligibility, including times and dates
- No Purchase Necessary Information
- Any other restrictions applying to this gaming activity

#### **Eligible Controlled Games**

The Three Card Poker Progressive gaming activity shall be attached to all Bureau approved controlled games offered at The Tavern at Stones Gambling Hall, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- Three Card Poker (GEGA-003769)
- Three Card Poker 6 Card Bonus (GEGA-003770)

#### **Object and Summary**

A player may win a progressive or fixed jackpot prize by paying the \$1 jackpot fee and making a predetermined qualifying hand listed below. Also, a player paying the \$1 jackpot fee qualifies to win an envy payout.

- To begin each round, players must make their regular base game wager. They may optionally place any bonus bets along with the jackpot fee of \$1. A minimum of two players, a player and a player-dealer, are required to play for the progressive jackpot.
- "Hockey Puck" discs will be attached to the table in front of each betting position. These discs have a sensor and will detect when a casino chip is placed on them. Players must place the optional jackpot fee on the sensor. The sensor will then light up.



- Once all players place their bets and/or jackpot fee, the house dealer will press "Coin In" on the keypad. The sensors will then light up, indicating participation in the progressive jackpot. The house dealer will then remove all jackpot fees from the table. The jackpot fees are dropped in a separate and locked jackpot collection box affixed to the gaming table.
- The house dealer then follows standard approved procedures for dealing the base game.

# **Qualifying Hands**

When a player is dealt an ace, king and queen of spades, the player is paid from the progressive jackpot shown on the progressive meter. When a player is dealt an ace, king and queen of either hearts, diamonds or clubs, the player is paid 10% of the progressive jackpot shown on the progressive meter. Any straight flush, a hand consisting of three cards of the same suit in consecutive ranking, other than ace, king and queen, receives a fixed prize amount, paid from the reserve fund, according to the pay table below. The fixed prize payout does not get deducted from the amount shown on the meter.

Hand	Payout/Prize	Envy Payout/Prize
Ace, King, Queen (Spades)	100% of Posted Prize	\$100
Ace, King, Queen (Diamonds, Clubs, Hearts)	10% of Posted Prize	
Straight Flush (any suit)	\$100	

#### Qualifying Hand Payout Chart

# **Eligibility Requirements**

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined specified hours designated and posted for the gaming activity. The eligibility requirements are as follows:

- Only players seated at the table and dealt a designated hand are eligible to win.
- Backline bettors are not eligible to place a jackpot fee nor receive the prize amount for a designated hand.
- There is no limit to the number of times a player can win either the progressive or fixed jackpots.
- When a qualifying hand is announced, a Casino representative will verify the hand qualifies. Any deviation from a standard deck will nullify the hand.
- When a player is dealt a qualifying designated hand, the player will receive 100% of the prize amount.
- Tournament games are not eligible for this promotion.
- Casino employees are eligible for the Three Card Poker progressive and/or fixed prize only when off duty and out of uniform.
- A Third-Party Player of Proposition Services (TPPPPS) is not eligible to place a jackpot collection fee and become eligible for the prize when either in the player-dealer or player capacity.
- The player-dealer position is not eligible to place a jackpot bet nor win the prize.



# <u>Prize</u>

#### **Progressive Prize**

- When a player is dealt an ace, king, queen of spades, the player is awarded 100% of the progressive jackpot shown on the progressive meter. When a player is dealt an ace, king, queen of either hearts, diamonds or clubs they are paid 10% of the posted progressive jackpot shown on the progressive meter.
- All other hands are paid from the reserve fund. They do not get deducted from the amount shown on the meter.
- In the event more than one progressive meter pay or any other qualifying hand hits during the same round, all winning players will be paid the posted progressive prize.
- When more than one progressive prize payout hits, one progressive prize payout will be paid from the meter and the others will be paid from the reserve fund. The Casino will cover any shortfalls and be reimbursed once the reserve account has sufficient funds.
- All progressive prize payouts will be paid by a Casino representative. Once the proper paperwork has been filled out, the Casino representative will pay the winner(s) in live casino chips. The progressive prize payouts will not be made from the house dealer's tray.

# **Fixed Prize**

- When a player is dealt a straight flush, they are paid a fixed prize amount according to the payout table above.
- All fixed prize payouts will be paid by a Casino representative. Once the proper paperwork has been filled out, the Casino representative will pay the winner(s) in live casino chips. The payouts will not be made from the house dealer's tray. All fixed prize payouts will be deducted from the amount in the reserve fund.

#### **Envy Bonus**

- A player paying the \$1 jackpot fee qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who paid the \$1 jackpot fee will win the envy pay. The player hitting the hand received the normal prize pay only, but does NOT receive the envy pay.
- If a player's hand triggers an envy payout, the house dealer will leave the hand face-up on the layout; otherwise, the house dealer will lock up the cards. The house dealer will then move on to the next player.
- All Envy Bonus payouts will be paid by a Casino representative at the end of the round. Once the proper paperwork has been filled out, the Casino representative will pay the winner(s) in live casino chips. The payouts will not be made from the house dealer's tray. All Envy Bonus payouts will be deducted from the amount in the reserve fund.

#### Prize Payout Structure

Players who achieve an ace, king and queen of spades will be awarded 100% of the posted progressive jackpot prize. Players who achieve an ace, king and queen of either hearts, clubs or diamonds will awarded 10% of the posted progressive jackpot prize. Players who achieve a Straight Flush will be awarded \$100 fixed jackpot prize. If a player achieves a Royal Flush progressive prize, all other players who paid the jackpot fee will be awarded \$100 Envy Bonus.



The Casino has the option of running the progressive and fixed jackpots by multipliers of 1-10 times. The multiplier must be added to both the fixed and progressive jackpots. Days and times for the multiplier will be clearly defined and advertised in literature and casino signage. The Casino would use money from the Three Card Poker Progressive Jackpot reserve fund only to increase the jackpot for certain periods of time.

EXAMPLE: For the next two hours a 5 times multiplier is added to the fixed and progressive jackpots, if one or both of the jackpots is won during the 5 times multiplier timeframe, the jackpot payout will be 5 times the advertised prize amount.

If there is a shortfall in the reserve fund when the multiplier is applied, the Casino will cover the shortfall. When there is sufficient money in the reserve fund, the multiplier shortfall the Casino covered will be reimbursed to the Casino. Furthermore, the Casino may not add additional monies to the progressive meter. When the multiplier option is added to the progressive prize meter, the monies will come from the Three Card Poker Progressive Jackpot reserve fund only.

# Funding

The Three Card Poker Progressive Jackpot is a player funded progressive jackpot. The jackpot features both fixed and progressive prizes. There is a \$1 jackpot fee required to be eligible for the prize. The jackpot fee must be placed along with a base game wager in order to participate in the jackpot.

Each \$1 jackpot fee paid by a player will be broken down as follows:

- \$0.31 will be immediately posted on the meter.
- \$0.69 will be tracked in a reserve fund. The reserve fund will be utilized to payout all fixed prize amounts; and reseed the metered progressive jackpot prize between \$1,000-\$50,000.

The Casino will initially seed the jackpot at a range of \$1,000-\$50,000. There is no cap to the Three Card Poker Progressive Jackpot. Once there are sufficient monies in the Three Card Poker Progressive Jackpot reserve fund, the initial seed will be reimbursed to the Casino.

After the progressive jackpot is hit, the progressive jackpot will be re-seeded by the reserve fund at an amount ranging between a minimum of \$1,000-\$50,000. In addition, the reserve fund will be used to pay out all fixed prize amounts. In the event the reserve fund is depleted, the Casino will make up any shortfall.

Once there are sufficient monies in the reserve fund, the re-seed amount will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. All increases and decreases to the Three Card Poker Progressive Jackpot fund shall be documented in the accounting records.

# Administrative Fees

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$16-\$30 per table per hour from the jackpot reserve fund. The administrative fee shall be utilized to cover expenses incurred for administering the Three Card Poker Progressive Jackpot.



# No Purchase Necessary

The Three Card Poker Progressive Jackpot shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Three Card Poker Progressive Jackpot. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

# **Equipment**

- The electronic software and digital reader related to and used in conjunction with this jackpot, which is used on each table eligible for this jackpot, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).
- When a player has a progressive winner, the house dealer shall press the appropriate hand button on the keypad.
- The house dealer shall then contact a Casino representative.
- Once the casino verifies the progressive win, the Casino representative shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager. House procedures are then followed for paying the prize.
- Returning the key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
- When the house dealer reconciles all action (on behalf of the player-dealer), the house dealer presses "Game Over." This resets the system to begin the next hand.
- Once the "J-pot" button is pressed, the prize is logged into Game Manager.



# G3.v2 Progressive Jackpot Tracking System\*

Prepaid Players' Jackpot Wager Game Aide

# Advertisement Requirements

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Tavern at Stones Gambling Hall advertise a different name, the BGC ID (GEGA-003760) shall be referenced on all advertisements relating to the Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be conspicuously and prominently displayed in The Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Eligible games, dates and time periods.
- Qualifying hands and their corresponding progressive and fixed prize amounts.
- Amount of jackpot collection fees.
- No Purchase Necessary information.
- Any other restrictions that apply to this gaming activity.

# **Controlled Game**

The Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity shall be attached to all limits and versions of the currently approved games offered at The Tavern at Stones Gambling Hall, as listed below.

• Ultimate Texas Hold'em (GEGA-003777)

All controlled game rules shall be played as previously approved by the Bureau.

# Summary & Background

This Prepaid Players' Jackpot Game Aide System replaces the existing "Hockey Puck" Progressive Jackpot Meter System that has been installed as a Game Aide to Caribbean Stud Poker, and in use since 2004. The primary differences between the proposed Prepaid Players' Jackpot Game Aide System and the existing "Hockey Puck" Progressive Jackpot Meter System are as follows:

- With the Hockey Puck System, players need to pay the jackpot fee using a chip with a \$1.00 value every time they choose to wager on the progressive jackpot. The wagers are collected and deposited into the jackpot drop box on the left of the dealer, separate from the house collection.
- With the Prepaid Players' Jackpot Game Aide System, a player that wishes to be eligible for the jackpot will provide the house dealer with chips or cash not to exceed \$100.00. This prepaid money will be credited to the individual meter in front of that player's seated position. Each player will choose the player hand and/or the dealer hand for the progressive jackpot. A \$1.00 jackpot fee is equal to one credit on the player's bankroll meter. The credits will be deducted from the player's bankroll meter depending on the hand(s) the player chooses. If the player chooses both the player and the dealer hand, then two credits will be deducted from the bankroll meter.
- The G3 features an XML file that contains various options that can be activated or not. The XML file can only be access and modified by DEQ. This XML file is mandatory for the G3 to run, and cannot be modified manually as it is encrypted using a very secure algorithm. <u>The mystery prize options</u>, like the Lucky Dealer, Lucky Player, and Magic

<u>Card prizes, can be deactivated by an entry in our encrypted XML file. This can only be</u> <u>done by DEQ, and will be part of all software setups for the card rooms.</u> No other prizes will be awarded to any player with the exception of pay chart set forth below.

 Additionally, the Prepaid Players' Jackpot Game Aide System does not use any Random Number Generator (RNG) in its operation.

# How Does It Play:

- 1. The jackpot game aide system adds a player funded progressive jackpot element to the game of Ultimate Texas Hold'em played in California Card rooms. The base game of Ultimate Texas Hold'em that this jackpot will be appended to must be approved by the Bureau to be eligible to add the G3 progressive jackpot.
- 2. To begin each round, players must make their regular base game wager. They may optionally place a jackpot fee of \$1.00 or one credit (1 credit = \$1) on their own hand and/or the dealer hand. To limit the fee to \$1, DEQ will program the software so that the fee amount can only be \$1 for each hand (possible total fee of \$2) by specifying it in the secure setup of the system. This can only be done by DEQ, and will be part of all software setups for the California card rooms.
- 3. A G3 Progressive Jackpot Tracking Bet Manager (see Figure 2 in Appendix 1) is installed on the table in front of each betting position.
  - a. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter.
  - b. Once the meter shows the credits, the player may choose when to participate in the Jackpot Game by pressing the "Player" and/or "Dealer" button on the Jackpot Tracking Bet Manager.
- 4. Once all players have placed their base game wager and jackpot fee, the house dealer will press "Start" on the Dealer Interface (see Figure 3 in Appendix 1). This will light up the G3 Progressive Jackpot Tracking Bet Manager, indicating participation in the progressive jackpot and will lock them until the house dealer presses the "Stop" button. The appropriate amount of money gathered will also be sent to the G3 Progressive Jackpot Tracking LCD meter sign (see Figure 5 in Appendix 1).
- 5. The house dealer then follows standard approved procedures for dealing the base game. To resolve the G3 Progressive Jackpot wager, the Player's Hand consists of the player's initial two cards in combination with the first three community cards (flop) and the Dealer's Hand consists of the dealer's initial two cards in combination with the first three community cards (flop).
- 6. 5 Card Hand Bonus G3 Progressive Jackpot Pay Table (used for both the Player's and Dealer's Hands):

Hand	Paytable			
"Progressive Prizes"				
Royal Flush	100% of Posted Prize			
Straight Flush	10% of Posted Prize			
"Fixed Prize	s"			
4 of a Kind	\$500			
Full House	\$100			
Flush	\$50			
Straight	\$25			
Associated Breakdown of \$1.00 Collection Fee				
Progressive Meter	\$0.80			
Reserve Fund	\$0.05			
Administrative Fee	\$0.15			

# Prizes:

# 1. Fixed Prizes:

- a. All fixed prizes won on either the player or dealer hand will be paid directly to the winning players.
- b. If the dealer hand qualifies for a fixed prize, each player that has placed a jackpot fee on the dealer hand will be awarded the full amount of the fixed prize. All fixed payouts will be deducted from the amount shown on the progressive meter. The posted progressive jackpot amount will be instantly updated to reflect the change.
- c. All fixed payouts will be paid by a casino employee. Once the proper verification has been done (in accordance with the casino's internal controls), the casino employee will pay the fixed win(s) into the player's personal bet manager.

# 2. Progressive Prizes:

- a. A Royal Flush pays 100% of the progressive jackpot amount shown on the progressive meter.
- b. A Straight Flush pays 10% of the progressive jackpot amount shown on the progressive meter.
- c. If the dealer hand qualifies for a progressive prize, the amount of the progressive jackpot prize will be divided among all players who placed a fee for the dealer's hand.
- d. If a player's hand qualifies for a progressive prize, the full amount of the progressive jackpot prize, according to the pay table, will be paid to the player that qualified.
- e. In the event that more than one progressive prize hits during the same round, the jackpot prize amount will be paid as follows:
  - i. If more than one player's hand qualifies for a progressive prize, the prize will be split equally among those that qualified for a payout.
  - ii. If one player's hand and the dealer's hand both qualify for a progressive prize, the player that bet on their own hand will receive 50% of jackpot prize and the remaining 50% will be split equally among those player's that bet on the dealer hand.
- f. Once the casino verifies a progressive win, the authorized personnel (i.e. supervisor or manager) shall perform the appropriate payment procedure.

- g. In the case of multiple linked tables (i.e. using the same pay table), winners are paid in the order in which the wins occur.
- h. At the end of the hand, the house dealer presses "STOP." This unlocks the G3 Progressive Jackpot Tracking Bet Managers so the next hand may begin.
- 3. All fixed prizes at a table will be paid first and all progressive prizes will be paid after all fixed prizes have been paid.

# Funding:

- 1. All monies collected and paid out shall be tracked electronically and on a hand written log (for Progressive Prizes) that shall be maintained by the gambling enterprise, for examination by regulatory and law enforcement personnel. A sample log is attached.
- 2. The Casino will initially seed the jackpot at a minimum of \$1,000, there is no maximum amount. Once there are sufficient monies in the Ultimate Texas Hold'em Progressive jackpot fund, the initial seed money will be reimbursed to the Casino from the reserve fund and shall be documented in the accounting records. After the progressive jackpot is hit, it will be re-seeded by the reserve fund at a minimum of \$1,000, there is no maximum amount. At any time, should the amount accumulated in a reserve fund reach \$100,000 then the G3 system will automatically generate an additional reserve fund. The amount of the jackpot fee (\$0.05) designated for the reserve fund, will now be sent to the succeeding reserve fund, until it also reaches \$100,000. In the event the reserve fund does not have enough to cover the seed amount, the Casino will make up any shortfall.
- 3. Each \$1.00 jackpot fee paid by a player will be broken down as follows
  - a. \$0.80 will be immediately posted on the meter.
  - b. \$0.05 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 4. Each player has the option to pay the house dealer any amount not exceeding \$100 to have credits placed on his/her bankroll meter. All monies paid toward credits on the bankroll meter will be dropped into a separate and locked drop box specifically designated for jackpot collection fees. If a player decides to leave the table and still has money on his/her bankroll meter, the house dealer will call over a floor person and have a receipt printed out for the amount cashed out. The receipt will be kept by the casino employee for reconciliation purposes at the end of their shift. The casino employee will then reimburse the player in chips for the amount shown on that player's bankroll meter which will match the amount on the printed receipt.

# **Eligibility & Irregularities:**

The prize shall be awarded to a player(s) and/or player-dealer when they have made, and such has been recorded by Casino personnel, the pre-determined and designated qualifying hands as listed above.

1. Only players that have placed the \$1 jackpot collection fee are eligible for an Ultimate Texas Hold'em G3 Progressive Jackpot payout.

- 2. Only players seated at the table are eligible to win.
- 3. A minimum of two players, a player and a player-dealer, must be dealt into the game in order for the table to qualify for the Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity.
- 4. All fixed prizes shall be paid first, and all progressive prizes shall be paid after all fixed prized have been paid.
- 5. A player is eligible for a Ultimate Texas Hold'em G3 Progressive Jackpot prize payout regardless of whether their hand wins, loses, or ties with the player-dealer's for the controlled game of Ultimate Texas Hold'em.
- A Third Party Provider of Proposition Player Services (TPPPPS) is not eligible to place a jackpot collection fee and become eligible for the Ultimate Texas Hold'em G3 Progressive Jackpot.
- 7. Casino employees are not eligible to participate while in uniform.
- 8. If the house dealer enters the wrong information, authorized personnel must resolve the situation using the Game Server features (see Figure 6 in Appendix 1).
- 9. If the house dealer makes a mistake while dealing the cards, he should declare the hand a misdeal, and re-deal the cards. Caution: the dealer must not press STOP. Each player's optional jackpot fee will remain the same during the re-dealt hand.

# Administrative Fees

The Tavern at Stones Gambling Hall shall retain an administrative fee of \$0.15 from each jackpot collection fee placed and collected. The administrative fee shall be utilized to cover expenses incurred by the Casino for administering the Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity.

#### No Purchase Necessary

The Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Tavern at Stones Gambling Hall shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. All advertisements shall state ANO Purchase Necessary@ for the Ultimate Texas Hold'em G3 Progressive Jackpot gaming activity.

## **GLI Certification**

The G3 System hardware and software related to and used in conjunction with this gaming activity, which is used on each eligible Ultimate Texas Hold'em table for this gaming activity, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).

# Appendix 1: G3 Progressive Jackpot Tracking System components

The current section presents the important components of the G3 Progressive Jackpot Tracking Systems. The system is mainly composed of these visible components: The Personal Bet Managers, A Dealer Interface and a double-sided LCD screen.



Figure 1: The G3 Progressive Jackpot Tracking System

# A. Personal Bet Manager

Located in front of each betting spots, the personal bet managers are the interfaces used by the players to place their side wager. The player buys credits from the dealer and once they are available in his credit bank, he can place a bet using the player hand or dealer hand buttons.



# PRASER DE DE PLAYER 1 1

# **B.** Dealer Interface

This device is used by the dealer to operate the system. The house dealer can buy and sell credits to players and manage the course of the game. When a prize is awarded to a player, a supervisor or a manager can login on the system using a key on the dealer interface and proceed with the payment.

The dealer interface is installed on a metal support fixed on the table as shown in Figure 4.

Figure 3: The Dealer Interface





# C. The LCD Screen

Located on one side of the table, the screen displays a graphical animation showing all the important information related to the game, the payout schedule, the various transactions being performed and the live jackpot value.



Figure 5: The LCD Screen

The system is also composed of other components that are not visible to the players but are required for the system to operate: The G3 Table Controller and The G3 Game Server.

#### D. G3 Game Server

The server is the central component of the G3 System. It performs the following tasks:

- Configures and maintain the various options for all clients (tables).
- Maintain the Progressive Jackpot value and communicate it to all clients (tables).
- Maintain the database of all the system on a RAID configuration.
- Generate the various reports for all system components.

The G3 Game Server PC includes:



Figure 6: G3 Game Server

- A- A G3 Game Server PC
- B- A PC Network Interface (internal unit)
- C- One Uninterruptible Power Supply (UPS)
- D- One "Linksys" TCP-IP router
- E- One mouse and one US keyboard
- F- A set of 3 access eKeys (Blue, Red, Black)
- G- A 15" LCD screen

#### E. G3 Table Controller

Installed under each table where the G3 system is running, the device controls all hardware and software components (PBM, TD, DI) at the table level. This computer communicates with the G3 Game Server through an Ethernet (TCP-IP) connection.



Figure 7: G3 Table Controller

# PROGRESSIVE PRIZES INFORMATION LOG

Prize Paid	Amount Paid	Pit	Table	Date	Time	Supervisor	Signature



\*Ultimate Texas Hold'em Progressive is owned, patented and/or copyrighted by SHFL Entertainment, Inc. Please submit your agreement with Owner authorizing play of Game in your gambling establishment together with any request for Bureau of Gambling Control (Bureau) approval to play this game. Please note that the Bureau is making the details of this game available to the public as required by subdivision (g) of Business and Professions Code section 19826, but the posting does not waive any rights to the game content which may be held by Owner. The terms of any agreement with Owner are to be negotiated between the gambling establishment and Owner, and any dispute or asserted breach related thereto are private matters which will not be resolved by the Bureau.

#### **Advertising Requirements**

The Casino may advertise various names for this gaming activity. <u>Should the Casino advertise a different</u> name, the BGC ID for this gaming activity shall be referenced on all advertisements relating to the Ultimate Texas Hold'em Progressive gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be displayed conspicuously and prominently in the Casino at all times:

- Eligible games and time periods.
- Qualifying hands and corresponding prize amounts.
- Gaming activity collection fees.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

#### **Rules of Play**

- 1. Ultimate Texas Hold'em Progressive gaming activity shall be attached to all limits and versions of the currently approved games offered at the Casino, listed below. All base game rules shall be played as previously approved by the Bureau.
  - Ultimate Texas Hold'em- GEGA-003857
- 2. Ultimate Texas Hold'em progressive considers the best hand possible among each individual player's cards.
- 3. To begin each round, players must make their regular base game wager. They may optionally place any bonus bet wagers along with the jackpot fee of \$1.00. A minimum of two players are required to play for the progressive jackpot.
- 4. "Hockey Puck" discs will be attached to the table in front of each betting position. These discs have a sensor and will detect when a casino chip is placed on them. Players must place the optional jackpot fee on the sensor. The sensor will then light up.
- 5. Once all players place their bets and/or jackpot fee, the house dealer will press "Coin In" on the keypad. The sensors will then light up, indicating participation in the progressive jackpot. The house dealer will then remove all jackpot fees from the table. The jackpot fees shall be dropped into a separate and locked jackpot collection box and accounted for separately.
- 6. The house dealer then follows standard approved procedures for dealing the base game. The jackpot considers the best hand possible among the player's cards. A player can qualify for the jackpot element of the game regardless of the outcome of the base game.



- 7. Progressive Winners:
  - a. A Royal Flush is paid 100% of the progressive jackpot amount shown on the progressive meter.
  - b. All other hands are paid from the reserve fund. They do not get deducted from the amount shown on the meter. In the event the reserve fund is depleted, the casino will make up any shortfall.
  - c. In the event more than one progressive meter pay or any other qualifying hand hits during the same round, all winning players will be paid the posted progressive prize or the posted fixed amount. When more than one progressive meter pay hits, one progressive pay will be paid from the meter and the others will be paid from the reserve fund. In the event the reserve fund is depleted, the casino will make up any shortfall. All hands will be paid the posted prize.
  - d. When a player has a progressive winner, the dealer shall press the appropriate hand button on the keypad.
  - e. The house dealer shall then contact the floor person.
  - f. Once the casino verifies the progressive win, the floor person shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager. House procedures are then followed for paying the prize.
  - g. Returning the key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
  - h. When the house dealer reconciles all action (on behalf of the player/dealer), he/she presses "Game Over." This resets the system to begin the next hand.
  - i. Once the "J-pot" button is pressed, the prize is logged into Game Manager.
- 8. Envy Bonus:
  - A player paying the \$1.00 jackpot fee also qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who paid the \$1.00 jackpot fee win the envy pay. The player hitting the hand receives the normal prize pay only, and does NOT receive the envy pay.
  - b. If a player's hand triggers an envy payout, the house dealer will leave the hand face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
  - c. The house dealer pays any envy Bonuses at the end of the round. In the event that more than one player is involved in a qualifying envy pay, then all players win multiple envy payouts.

# 9. All monies collected and paid out shall be tracked both electronically and on a hand written log that shall be maintained, by the gambling enterprise, for examination by regulatory and law enforcement personnel.

- 10. All fixed payouts will be paid by a Casino floor person. Once the proper paperwork has been filled out, the floor person will pay the winner(s) in casino chips. The payouts will not be made from the Casino dealer's tray. All fixed payouts will be deducted from the amount in the reserve fund.
- 11. The Casino will initially seed the jackpot in an amount between \$1,000 and \$2,000. Once there are sufficient monies in the Ultimate Texas Hold'em jackpot fund, the initial seed will be reimbursed to the Casino and shall be documented in the accounting records. After the progressive jackpot is hit it will be re-seeded by the reserve fund in the amount of \$1,000. The



progressive prize pool shall increase daily based solely on the number of jackpot collection fees placed and collected each day. Furthermore, there is no cap on this progressive prize pool.

- 12. Each \$1.00 jackpot fee paid by a player will be broken down as follows:
  - a. \$0.31 will be immediately posted on the meter.
  - b. \$0.54 will be tracked in a reserve fund. The reserve fund will be utilized to immediately reseed the metered progressive jackpot prize at \$1,000. In addition this reserve fund will payout all fixed amounts.
  - c. \$0.15 will be retained by the Casino as an administrative fee.
- 13. The eligibility requirements are as follows:
  - Only seated players, who are dealt a designated hand, are eligible for payouts.
  - Back-line bettors are not eligible to place a jackpot collection fee or receive the prize amount for a qualifying hand.
  - Casino employees are eligible for the Ultimate Texas Hold'em prize when off-duty only.
  - A Third-Party Provider of Proposition Player Services (TPPPPS) is not eligible to place a jackpot collection fee and become eligible for the Ultimate Texas Hold'em Progressive gaming activity when either in the player-dealer or player capacity.
- 14. The Ultimate Texas Hold'em Progressive gaming activity shall be offered for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary (NPN) game. The Casino shall provide NPN tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. The NPN player shall adhere to all rules as the live player. All advertisements shall state ANo Purchase Necessary@ for the Ultimate Texas Hold'em Progressive gaming activity.
- 15. The electronic software and digital reader related to and used in conjunction with this jackpot, which is used on each table eligible for this jackpot, has been tested, approved, and certified by the Gaming Laboratories International, LLC (GLI).
- 16. The prize distribution option is as follows:

	Paytable 2
Hand	Payout
Royal Flush	100% of Posted Prize
Community Royal	\$1,000
Straight Flush	\$350
4 of a Kind	\$200
Full House	
Associated Breakdow	vn of \$1.00 Collection
Fe	e
Progressive Meter	\$0.31
Reserve Fund &	\$0.54
Fixed Payouts	ψ0.04
Administrative Fee	\$0.15

# **Bureau Requirements**

# Advertising

The Tavern at Stones Gambling Hall may advertise various names for this gaming activity. Should the Gambling Hall advertise a different name, the BGC ID (GEGA-003796) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Tavern at Stones Gambling Hall at all times that the gaming activity is being offered for play:

- Specific drawing dates and times
- Eligible games and time periods
- Designated qualifying event
- Designated qualifying hand (if applicable)
- Specific prize amount
- Specific number of tickets to be drawn
- Availability of No Purchase Necessary Information
- Any other restrictions that apply to this gaming activity

# Eligible Controlled Games

The Cash and Merchandise Drawing Promotion shall be attached to the following Bureau approved controlled games offered at the Tavern at Stones Gambling Hall, as shown below, at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- No Bust 21st Century Buster Blackjack 4.0 (GEGA-003764)
- No Bust 21st Century Blackjack 4.0 (GEGA-003765)
- No Bust 21st Century Buster Blackjack 4.0 w/ Lucky Lucky Bonus Bet (GEGA-004412)
- Pure Spanish 21.5 (GEGA-003766)
- 21st Century Blackjack Switch (GEGA-003775)
- Fortune Pai Gow Poker (GEGA-003773)
- Pai Gow Tiles (GEGA-003772)
- EZ Baccarat Panda 8 (GEGA-003774)
- Three Card Poker 6 Card Bonus (GEGA-003770)
- Three Card Poker (GEGA-003769)
- Dai Bacc (GEGR-002117)
- ZooBac (GEGA-004206)
- Pai Gow Poker (GEGR-0017790)
- Face Up Pai Gow Poker (GEGR-002138)
- Commission Free Pai Gow Poker (GEGA-004425)
- Ultimate Texas Hold'em Bad Beat Bonus (GEGA-003777)
- Texas Hold'em (GEGA-003757)
- Omaha (GEGA-003758)
- Omaha High-Low Split (GEGA-003759)

# **Object and Summary**

The Tavern at Stones Gambling Hall allows patrons to earn tickets for the Cash and Merchandise Drawing completing one of the qualifying options listed below. Player's Club members (GEGA-003790) who complete one of the qualifying options shall receive a number of ticket(s) for a random, non-electronic Cash and Merchandise Drawing to be conducted at a later, specified day and time. Qualifying hands will be verified by Casino personnel. Tickets are generated from the Player's Rewards Program and contain the following information: Player's Name, Player's Rewards Number, and information regarding when the drawing will take place. The ticket will then be placed into the drum and drawn at the posted times. On the day of the Cash and Merchandise Drawing, the Tavern at Stones Gambling Hall will draw a predetermined number of tickets throughout the course of the day. For example, we may draw one ticket per 30 minutes from 8 am to midnight. The player whose ticket is drawn will be awarded a predetermined and designated prize.

# **Qualifying Options**

# Option 1

A player who has one of the qualifying hands listed below shall earn a predetermined amount of tickets to be entered into a Cash and Merchandise Drawing for a predetermined and posted prize. Only one Option from each chart may be offered at one time. All qualifying hands within an Option must be offered together. The qualifying hand charts are listed below.

Eligible Games	Option #	Qualifying Hand	Tickets Earned
No Bust 21st Century Buster Blackjack 4.0 No Bust 21st Century Blackjack 4.0 No Bust 21st Century Buster Blackjack w/ Lucky Lucky Bonus Bet 21st Century Blackjack Switch Pure Spanish 21.5	1	Any Natural	1-10
	2	Same color Natural	1-10
	3	Any Natural	1-10
		Same Color Natural	1-10
		Suited Natural	1-10

Eligible Games	Option #	Qualifying Hand	Tickets Earned
Fortune Pai Gow Poker	1	Straight or better in the 5-card hand	1-10
Face Up Pai Gow Poker Pai Gow Poker	2	Three of a Kind or better in the 5- card hand	1-10
Commission Free Pai Gow	3	Straight in the 5-card hand	1-10
Poker		Three of a Kind in the 5-card hand	1-10
		Flush in the 5-card hand	1-10

# Cash and Merchandise Drawing Promotion

Eligible Game	Option #	Qualifying Hand	Tickets Earned
	1	Identical Pair	1-10
	2	Mixed Pair	1-10
		Identical Pair	1-10
Pai Gow Tiles		Mixed Pair	1-10
	3	Gee Joon Pair	1-10
		Teen Pair	1-10
		Dey Pair	1-10

Eligible Games	Option #	Qualifying Hand	Tickets Earned
	1	Any Flush or Better	1-10
Three Card Poker 6 Card	2	Any Straight or Better	1-10
Bonus		Any Flush	1-10
Three Card Poker	3	Any Straight	1-10
		Any Three of a Kind or Better	1-10

Eligible Games	Option #	Qualifying Hand	Tickets Earned
Ultimate Taxes Hold'em Bad Beat Bonus	1	Any Flush or Better	1-10
	2	Full House or Better	1-10
	3	Any Flush	1-10
		Any Full House	1-10
		Any Four of a Kind or Better	1-10

Eligible Games	Option #	Qualifying Hand	Tickets Earned
EZ Baccarat Panda 8	1	Panda 8	1-10
	2	Dragon 7	1-10
	3	Panda 8	1-10
		Dragon 7	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
Dai Bacc	1	Ox 6	1-10
	2	Tiger 7	1-10
	3	Ox 6	1-10
		Tiger 7	1-10
		Kill Ox/Tiger	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
ZooBac	1	Rabbit 7	1-10
	2	Tiger 8	1-10
	3	Rabbit 7	1-10
		Tiger 8	1-10
		Monkey 0	1-10

# **Cash and Merchandise Drawing Promotion**

Eligible Games	Option #	Qualifying Hand	Tickets Earned
Texas Hold'em	1	Full House or Better	1-10
	2	Four of a Kind or Better	1-10
	3	Full House	1-10
		Four of a Kind	1-10
		Straight Flush or Better	1-10

Eligible Games	Option #	Qualifying Hand	Tickets Earned
Omaha High-Low Split Omaha	1	Full House or Better	1-10
		Four of a Kind or Better	1-10
	2	Four 8's or Better	1-10
	3	Four of a Kind or Better	1-10
		Straight Flush or Better	1-10

# Option 2

Patrons who play in a predetermined Cal Games Tournament (GEGA-003789) or Poker Tournament (GEGA-003788) will earn a predetermined number of drawing tickets good for the Cash and Merchandise Drawing.

# Option 3

Patrons who meet certain Player's Club criteria in a specific time frame will be invited to attend a Cash and Merchandise drawing. Those invited patrons who attend will be given a predetermined number of drawing tickets good for the Cash and Merchandise Drawing. Player's Club criteria may be in a range of: number of points earned, number of hours played, playing in a specific game, earning a number of points in a specific game, earning a number of points in a specific game, earning a number of hours played in a specific game, number of hours played in a specific game, number of hours played in a specific game, number of hours played in a specific game.

# **Eligibility Requirements**

This gaming activity shall be open to Player's Club members who are seated and playing at any of the above listed controlled games during the predetermined and specified hours designated and posted for the gaming activity.

- There is no minimum or maximum number of players that must be seated and playing at a table in order for the table to be eligible for the Cash and Merchandise Drawing.
- Tournament game tables are not eligible for this gaming activity (except Option 2).
- Casino employees are not eligible to participate in this gaming activity.
- A Third-Party Provider of Proposition Player Services (TPPPS) is not eligible to participate in this gaming activity.
- This promotion is restricted to Player's Club Members (GEGA-003790). Players are also eligible for prizes via the Player's Rewards Program.
- Players must be using their card on the table at the time they obtain a qualifying hand in order to be eligible for this promotion.
- Backline bettors are not eligible to earn tickets for the Cash and Merchandise Drawing.
- Tickets are non-transferrable and can only be used by the player who earned them. The winning player will have their ID checked by a casino representative.

- A player must be present to win. The player whose ticket is drawn will have 2-5 minutes to claim their prize. The designated time will be predetermined and posted prior to and during the event. After designated time is up and the winner has not claimed the prize, the ticket shall be placed back into the drum and another ticket shall be drawn. This process shall repeat until a player who is present has been drawn.
- The tickets are discarded after the Cash and Merchandise Drawing has been completed, and a winner has been awarded the prize.

# <u>Prize</u>

Prizes will be in the form of cash, live casino chips, CA Games Coupons (GEGA-003782), Player's Club (GEGA-003790) points, Food and Beverage Promotion (GEGA-003787), Bonus Chip Promotion (GEGA-003791), Spin the Wheel Promotion (GEGA-003793), jewelry, electronics, clothing, vehicles, ATVs, UTVs, watercrafts, gift certificates, sporting events, concert tickets, entertainment, food comps, entry into Cal Games Tournaments (GEGA-003789), Poker Tournaments (GEGA-003788) and travel ranging in value from \$1-\$100,000.

# **Funding**

The Cash and Merchandise Drawing is fully funded by the Tavern at Stones Gambling Hall. Therefore, there shall be no additional fees collected for this gaming activity. All fee collections and table limits are for the designated controlled games and are Bureau approved, predetermined and posted at each table.

# Administrative Fees

The Gambling Hall shall not retain an administrative fee as this promotion is house funded.

# No Purchase Necessary

The Cash and Merchandise Drawing Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Cash and Merchandise Drawing Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

# **Bureau Requirements**

# Advertising

The Casino may advertise various names for this gaming activity. <u>Should the Casino advertise a</u> different name, the BGC ID (GEGA-003790) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be readily available to guests and prominently displayed in The Tavern at Stones Gambling Hall at all times the gaming activity is being offered:

- Corresponding time played and possible points to accrue
- The date(s) and time(s) the gaming activity shall be offered
- The corresponding points and prize amount
- The prize(s) offered to players meeting the requirements of the gaming activity
- Player Card Tier levels and corresponding tier points required at each level
- Any other applicable restrictions

# **Eligible Controlled Games**

The Players Club Promotion shall be attached to all Bureau approved games offered at The Tavern at Stones Gambling Hall at all times this gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

# **Object and Summary**

The Players Club Promotion features a promotional element attached to Bureau approved games offered at the Casino. This gaming activity is a player reward loyalty program open to all casino patrons. This promotion will reward players with points based on time played and/or average wagers at designated table games during predetermined and eligible periods.

# How Prizes and Tiers are Earned Based on Time Played and/or Average Wagers

Prizes shall be earned by the amount of time played and/or the average amount of money wagered per seat. Each player that plays a Bureau approved game shall have a designated casino representative swipe, scan, tap, or otherwise track their Player's Club Card or card number and have their hours played and average wagers tracked. The Casino may create 1 – 16 tiers, in which players can earn between 1 to 150,000 points at different rates and/or be eligible for different tiers and prizes. Each hour will account for 1 to 10,000 points. Each point will be worth \$.005 to \$1 per point. The Casino may select one or more of the following thresholds to create multiple tiers, ranging from the following minimum points:

- 1. 0+ Points earned in 3-6 months
- 2. 1,000+ Points earned in 3-6 months
- 3. 2,500+ Points earned in 3-6 months
- 4. 5,000+ Points earned in 3-6 months
- 5. 7,500+ Points earned in 3-6 months
- 6. 10,000+ Points earned in 3-6 months
- 7. 15,000+ Points earned in 3-6 months
- 8. 20,000+ Points earned in 3-6 months
- 9. 25.000+ Points earned in 3-6 months
- 10. 30.000+ Points earned in 3-6 months
- 11. 40,000+ Points earned in 3-6 months

- 12. 50,000+ Points earned in 3-6 months
- 13. 75,000+ Points earned in 3-6 months
- 14. 100,000+ Points earned in 3-6 months
- 15. 125,000+ Points earned in 3-6 months
- 16. 150,000+ Points earned in 3-6 months

For example, the Casino may choose to offer a bronze and silver tier in the Players Club Promotion and designate the bronze tier at threshold #1 and the silver tier at threshold #6 for a 4-month earning period. Players earning 10,000+ points during the period would earn a silver tier.

# How Prizes are to be Redeemed

Players may redeem their points for prizes at any time during the promotion. All prizes shall have a predetermined and designated value. Prizes shall be earned by the amount of time played and/or the value of the wager during the promotional period. After a player has accumulated a predetermined and specific amount of points, a player may redeem the accrued points for a predetermined and designated prize(s).

- After a player has been awarded a prize, they may also be eligible for multiple and subsequent prize(s) until the end of the promotion.
- A player may be eligible for prizes based on their tier category.
- A player may view the amount of points they have earned by (1) scanning their card at an available Player's Club Card kiosk, (2) asking an employee at the Board Ops Desk, or (3) through their mobile application.
- Points are non-transferrable, and can only be used by the player who earned them.
- The system shall redeem points by redeeming the oldest points first.

# Player's Club Card Computer System Description

The Player's Club Card shall include the Casino logo and name on the card, the player's name, some descriptive language regarding restrictions for the card, and/or where to find all of the rules, and the problem gambling phone number. It shall also include a RFID chip, magnetic strip, bar code, or other technology used to identify the unique player card number for each player in The Tavern at Stones Gambling Hall player tracking system.

- The card shall be non-transferable, and revocable at management's discretion.
- The Player may use an electronic version of the card located on their mobile device through the Casino's mobile application.
- Lost or damaged cards shall be replaced by The Tavern at Stones Gambling Hall free of charge to the guest. If a player repeatedly loses their card, the Casino reserves the right to charge a replacement fee based on the cost of the card, not to exceed \$5.
- Player information shall be maintained in a secure database accessed only by casino employees. Access to the database shall also be tracked by casino management.
- Points in accounts with no player card activity (points accrued) for a period of six months shall automatically expire at the beginning of the following month.
- The system shall automatically expire points that have been unused after 365 days from their accrual regardless of whether the player is active or inactive.

- Player's time played and/or average wager are tracked by having the player place their card on the table top, scanning the card into the system, or by other means where the casino representative records that a player has presented their Player's Card when they sit down to start playing. The player remains in the system accruing time until one of the following occurs: a) the player leaves the game and removes their card from the table; b) the player temporarily leaves the game and the casino representative puts them in lobby mode and then back in when they resume play; c) the player leaves the game and the casino representative clocks them out of the system.
- Tier points may be earned during a designated time period to determine the Players Club Card level. The Tier points have no cash value.
- Management reserves the right to adjust account points due to computer error, machine malfunction, operator error, or the misuse of the player account.
- Player information shall be maintained in a secure database accessed only by authorized casino representatives. Access to the database shall also be tracked by casino management. No one except the network administrator(s) has access to the back-end systems where the data is stored. The data may be securely transmitted to a separate electronic tracking system related to Bank Secrecy Act and/or Anti-Money Laundering compliance review. Access to the data is by user level with multiple levels based on what the user will be doing. Marketing manager will have access to customer data for marketing purposes (i.e., emails, texts, mass mailing, etc.) The Compliance Department will have access to information necessary for reviewing transactions in compliance with Title 31 requirements and any other applicable federal or state laws.
- A printable record of the amount of time and/or average wagers a player has accumulated during the period of time that the gaming activity is being offered, shall be available at any time, upon their request.
- All data is backed up to an on-site computer. All data is stored on a system so that single hard drive failures won't affect it. The system is backed up every 24 hours.

# **Eligibility Requirements**

This gaming activity shall be open to all players 21 years of age and older with valid I.D. who sign up for a Player's Club Card and participate in an eligible game for a designated period of time to earn points. When the player chooses to exchange their accrued points, they shall win a corresponding prize.

- Eligible time periods will range from one minute to ten thousand hours.
- Eligible dates will range from one day to one year.
- At least two players shall be playing at a Poker game or California game in order for the players at the table to be eligible for this promotion.
- The player is responsible for presenting their card/player's card number and ensuring it is placed on the table and/or recorded. Players can verify their card is earning time by inquiring with a casino representative to confirm time played and points earned.
- The Casino may require enrollment in the player rewards system as a condition to participate in a Casino gaming activity, as long as that provision has been approved by the Bureau in advance.
- Players must be seated and playing at a designated table in order to qualify for the promotion.
- Employees are eligible to have a Player's Club Card, and can participate in the promotion at any time they are off the clock (not working).

- Third-Party Proposition Players shall not be eligible to participate in this promotion; however, an employee of a Third Party Proposition Player company may participate when they are not working for the Third Party.
- A player in the player-dealer position is eligible to participate in this gaming activity in the same manner as a patron in the player position.
- Tournament games do not qualify for this promotion.
- Backline bettors are eligible for this gaming activity.

# <u>Prize</u>

The prize amount shall be a fixed value ranging from \$0.005 to \$100,000. Prizes include cash, live casino chips, player's club points, jewelry, hand bags and accessories, electronics, clothing, vehicles, watercraft, gift certificates, entertainment tickets, food and beverage comps, home appliances, sports memorabilia/equipment, cruises, VIP tours, preferred parking/line entry, car wash, entry into tournaments (GEGA-003789, GEGA-003788), entry into food and beverage promotion (GEGA-003787), travel, CA Games Coupons (GEGA-003782), drawing tickets (GEGA-003796), and hotel accommodations. The actual prize(s) that players are eligible to redeem shall be predetermined and conspicuously posted in the Casino that this gaming activity is being offered. All promotions offered in conjunction with the Player's Club Promotion shall be approved by the Bureau prior to offering the promotion for play.

# <u>Funding</u>

The Players Club Promotion gaming activity is fully funded by the Casino. There will be no additional gaming activity fees, jackpot fees or collection in order to fund this gaming activity or for players to participate. All collections and table limits are for the designated base game and are Bureau approved, pre-determined and posted at each table.

# Administrative Fees

The Casino shall not retain an administrative fee as the Players Club Promotion gaming activity is funded by the Casino.

# No Purchase Necessary

The Players Club Promotion does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this promotion.