

Omaha

Type of Game

The game of Omaha is a poker game where the patrons play against each other for “the pot” of money on the table. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

Object of the Game

The object of the game is for players to form a five-card poker hand that ranks higher than the other players’ five-card poker hand. Each player must use two out of the four cards initially dealt to them at the beginning of the game, referred to as “hole” cards, and three out of the five cards dealt on the table throughout the course of the game, referred to as “community” cards or “board” cards, to make the highest ranking five-card poker hand, according to the rankings as shown below.

Description of the Deck and Number of Decks Used

The game shall be played using one standard 52-card deck and no Joker. The 52-card deck shall be manually shuffled, cut, and dealt by the house dealer.

Card Values and Hand Rankings

The rank of each card used in Omaha when forming a five-card high poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time the ace begins a straight or a straight flush.

Card hands shall rank, from highest to lowest, as follows:

Omaha Hand Rankings

Hand Dealt	Hand Requirements
Royal Flush	A hand that consists of an ace, king, queen, jack and 10 of the same suit.
Straight Flush	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
Four of a Kind	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
Full House	A hand that consists of a three of a kind and a pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
Flush	A hand that consists of five cards of the same suit, but that are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
Straight	A hand that consists of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
Three of a Kind	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.

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Two Pairs	A hand that consists of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.
One Pair	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
High Card	A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3 and 2 the lowest ranked High Card hand.

Description of Table Used and Total Number of Seated Positions

The game shall be played on a standard poker table which shall accommodate up to nine seated positions for patrons. Each seated position at the table shall have the same minimum and maximum wagering limits during each betting round, as specified by the table limits.

Dealing Procedures and Round of Play

1. The game shall utilize a flat white disk with the words “dealer button” on it to visually designate which player is in the dealer position (in theory) for that hand.
 - a. The dealer button shall rotate from player to player around the table clockwise after each round of play.
 - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the “big blind” shall have the right of last action.
2. The game also utilizes two separate disks, one with the words “small blind” and the other with the words “big blind” on them, to visually designate which player is in the “small blind” position and which player is in the “big blind” position.
 - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
 - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
 - c. The small blind and big blind buttons shall rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players shall be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.
 - a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds and clubs) will receive the flat white disk with the words dealer button.
4. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button shall receive the small blind button and shall be required to place the small blind. Additionally, the player to the immediate left of the player that received the small blind button shall receive the big blind button and shall be required to place the big blind.
 - a. Both blinds are pre-determined and mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
 - b. Both blind wagers shall be placed in the designated wagering area, referred to as “the pot.”
5. Once the blinds have been placed in the pot, the house dealer shall deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have four cards face-down.
 - a. These initial four cards are referred to as “hole cards.”

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6. Once each player has received their four hole cards, the first round of betting will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
 - a. Place a wager that is equal to the amount of the big blind; or
 - b. Place the four hole cards face-down into the center of the table, referred to as a “fold.” The hand shall be kept face-down and shall be collected by the house dealer, who shall then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play; or
 - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a “raise”; or
 - d. Call the raise, re-raise or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises; or
 - e. The player in the big blind position may “check,” meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
7. After all players have acted in turn and either called all bets or folded their hand, the house dealer shall move all player bets into the pot.
8. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it, referred to as a “burn card.”
9. The house dealer shall then take the next three cards from the top of the deck and place them face-up on the table simultaneously, which is referred to as “the flop.”
 - a. These are community cards and are shared by all players.
10. Once the first three community cards have been placed face-up on the table, the second round of betting will occur.
11. All active players that called all wagers and did not fold their hand, shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Do not make a wager, referred to as a “check”, with the option to call or raise a wager by another player; or
 - c. “Call” a wager, meaning to match the amount wagered by another player; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
12. After all players have acted in turn and either called all bets or folded their hand, the house dealer shall move all player wagers into the pot.
13. The house dealer shall then burn a card.
14. The house dealer shall then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
 - a. This is referred to as “the turn card.”
 - b. This card shall also become a community card and is shared by all players.
15. Once the fourth community card has been placed face-up on the table, the third round of betting will occur.
16. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or
 - c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or

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- e. Raise the pot according to the rules and guidelines used in the previous round of play.
17. After all players have acted in turn and either called all wagers or folded their hand, the house dealer shall move all player wagers into the pot.
18. The house dealer shall then burn a card.
19. The house dealer shall then take one card from the top of the deck and place it face-up on the table so there are now a total of five community cards face-up on the table.
 - a. This is referred to as “the river card.”
 - b. This card shall also become a community card and is shared by all players.
20. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of betting will occur.
21. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or
 - c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
22. After the fourth and final round of betting has been completed, the house dealer shall move all player wagers into the pot.
23. All active players shall then enter into a showdown with each other and compare their hands.

How Winners are Determined and Paid

Players must use two of the four hole cards initially dealt to them at the beginning of the game and three of the five community cards turned over throughout the round of play to make the highest ranking five-card poker hand. The following shall apply for determining which player wins the pot:

- The pot shall be awarded to the player with the highest ranking five-card poker hand, according to the hand and card rankings shown above. All other players shall lose;
- In the event that more than one player has the highest ranking hand, the pot shall be split equally among the winners.
- In the instance that there are an odd number of chips, the odd chips shall be awarded to the player closest to the left of the dealer button.

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Collection Rates Schedule

For **Schedule Options 1 through 9**, the Collection Fee (based on the number of players) shall be taken from the pot after the flop but before the river. If the round of play does not reach the flop, on the Modified Fee shall be taken.

Limit, No Limit, and Pot Limit Games

\$1-\$1,000 Min/Max Wagering Limit

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or More	\$6	\$1
2	7 or More	\$5	\$1
3	7 or More	\$4	\$1
4	7 or More	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or Less	\$2	\$1
9	4 or Less	\$1	\$1

Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.

Omaha High-Low Split

Type of Game

The game of Omaha High-Low Split is a poker game where the patrons play against each other for “the pot” of money. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

Object of the Game

The object of the game is for players to form a five-card poker hand that ranks higher or lower than the other player’s five-card poker hand. Each player must use two out of the four cards initially dealt to them at the beginning of the game, referred to as “hole” cards, and three out of the five cards dealt on the table throughout the course of the game, referred to as “community” cards or “board” cards to make their hand. When making a five-card low hand and a five-card high poker hand, a player is not required to use the same hole cards and/or community cards to complete each hand.

Description of the Deck and Number of Decks Used

The game will be played using one standard 52-card deck and no Joker. The 52-card deck will be manually shuffled, cut, and dealt by the house dealer.

Card Values and Hand Rankings

Five-Card High Card Values - The rank of each card used in Omaha High-Low Split when forming a five-card high poker hand, in order of highest to lowest rank, will be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits will be considered equal in rank. The ace would be considered low any time the ace begins a straight or a straight flush.

High hand ranking, from highest to lowest, is as follows:

Omaha High Hand Rankings	
Hand Dealt	Hand Requirements
Royal Flush	A hand comprised of an ace, king, queen, jack and 10 of the same suit.
Straight Flush	A hand comprised of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
Four of a Kind	A hand comprised of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
Full House	A hand comprised of a three of a kind and a pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
Flush	A hand comprised of five cards of the same suit, but not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
Straight	A hand comprised of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
Three of a Kind	A hand comprised of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
Two Pairs	A hand comprised of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.

Omaha High-Low Split

One Pair	A hand comprised of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
High Card	A hand comprised of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked high card hand and 7, 5, 4, 3 and 2 the lowest ranked high card hand.

Five-Card Low Card Values - The rank of each card used in Omaha High-Low Split when forming a five-card low hand, in order of lowest to highest rank, will be: ace, 2, 3, 4, 5, 6, 7 and 8. All suits will be considered equal in rank.

Five-Card Low Hand Rankings - To make a qualifying five-card low hand, a player must have an 8 high or lower, meaning the two hole cards used from the player's hand and the three community cards used by the player cannot contain a card with a value of 9 or higher.

- Additionally, when determining if a player has a qualifying five-card low hand, straights and flushes do not disqualify the player's hand if all other requirements are met.
- However, if the player has a pair or higher in their low hand, the hand does not qualify.
- The lowest possible five-card poker hand is 5, 4, 3, 2, and ace; this is called a "Wheel".
- If multiple players have qualifying five-card low hands, the winning low hand is determined by comparing the highest card of each players' five-card hand, the lowest high card would be the winning hand.

For example: A hand of 7, 6, 4, 3, and ace is lower than an 8, 6, 4, 3, and 2.

Description of Table Used and Total Number of Seated Positions

The game will be played on a standard poker table which will accommodate up to ten seated positions for patrons. Each seated position at the table will have the same minimum and maximum wagering limits during each betting round, as specified by the table limits.

Dealing Procedures and Round of Play

1. The game will utilize a flat white disk with the words "dealer button" on it to visually designate which player is in the dealer position (in theory) for that hand.
 - a. The dealer button will rotate from player to player around the table clockwise after each round of play.
 - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the "big blind" will have the right of last action.
2. The game also utilizes two separate disks, one with the words "small blind" and the other with the words "big blind" on them, to visually designate which player is in the "small blind" position and which player is in the "big blind" position.
 - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
 - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
 - c. The small blind and big blind buttons will rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players will be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.

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- a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds, and clubs) shall receive the flat white disk with the words “dealer button.”
4. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button will receive the small blind button and will be required to place the small blind. Additionally, the player to the immediate left of the player that received the small blind button will receive the big blind button and will be required to place the big blind.
 - a. Both blinds are pre-determined based on the posted table limit, mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
 - b. Both blind wagers will be placed in the designated wagering area, referred to as “the pot.”
5. Once the blinds have been placed in the pot, the house dealer will deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have four cards face-down.
 - a. These initial four cards are referred to as “hole cards.”
6. Once each player has received their four hole cards, the first round of betting will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
 - a. Place a wager that is equal to the amount of the big blind; or
 - b. Place the four hole cards face-down into the center of the table, referred to as a “fold.” The hand will be kept face-down and will be collected by the house dealer, who will then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play; or
 - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a “raise”; or
 - d. Call the raise, re-raise or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises; or
 - e. The player in the big blind position may “check,” meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
7. After all players have acted in turn and either called all bets or folded their hand, the house dealer will move all player bets into the pot.
8. The house dealer will then take the top card of the deck and place it in the discard pile without exposing it, referred to as a “burn.”
9. The house dealer will then take the next three cards from the top of the deck and place them face-up on the table simultaneously, referred to as “the flop.”
 - a. These are community cards and are shared by all players.
10. Once the first three community cards have been placed face-up on the table, the second round of betting will occur.
11. All active players that called all wagers and did not fold their hand, will be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Do not make a wager, referred to as a “check,” with the option to call or raise a wager by another player; or
 - c. “Call” a wager, meaning to match the amount wagered by another player; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.

Omaha High-Low Split

12. After all players have acted in turn and either called all bets or folded their hand, the house dealer will move all player bets into the pot.
13. The house dealer will then burn a card.
14. The house dealer will then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
 - a. This is referred to as “the turn card.”
 - b. This card will also become a community card and is shared by all players.
15. Once the fourth community card has been placed face-up on the table, the third round of betting will occur.
16. All active players will be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or
 - c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
17. After all players have acted in turn and either called all wagers or folded their hand, the house dealer will move all player wagers into the pot.
18. The house dealer will then burn a card.
19. The house dealer will then take one card from the top of the deck and place it face-up on the table so that there are now a total of five community cards face-up on the table.
 - a. This is referred to as “the river card.”
 - b. This card will also become a community card and is shared by all players.
20. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of betting will occur.
21. All active players will be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or
 - c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
22. After the fourth and final round of betting has been completed, the house dealer will move all player wagers into the pot.
23. All active players will then enter into a showdown with each other and compare their hands.

How Winners are Determined and Paid

Players must use two of the four hole cards initially dealt to them at the beginning of the game and three of the five community cards turned over throughout the round of play to make the highest ranking five-card poker hand. The following will apply for determining which player wins the pot:

Omaha High-Low Split

- If there is no qualifying five-card low hand, as described above, the entire pot will be awarded to the player with the highest ranked five-card poker hand, according to the hand and card rankings shown above. All other players will lose.
- If there is one or more qualifying five-card low hands, as described above, the pot will be divided equally in half, with half of the pot being awarded to the player with the highest ranked five-card poker hand and the other half of the pot being awarded to the player with the lowest qualifying five-card hand.
- Furthermore, a player is eligible to win both the high hand portion of the pot as well as the low hand portion of the pot if they have the highest ranked five-card poker hand and the lowest qualifying five-card poker hand.
 - They do not have to use the same cards to win both pots.
- In the event that more than one player has the highest ranking hand and there is not a qualifying five-card low poker hand, the pot will be split equally among all players with the highest ranked five-card poker hand.
 - In the instance that there are an odd number of chips, the odd chips will be awarded to the player closest to the left of the dealer button.
- In the event that more than one player has the highest ranking hand and there is a qualifying five-card low hand, the pot will be divided equally in half, with half of the pot being split equally among all players with the highest ranked five-card poker hand and the other half of the pot being split equally among all players with the qualifying five-card low hand.
 - In the instance that there are an odd number of chips, the odd chips will be awarded to the player closest to the left of the dealer button.

Omaha High-Low Split

Collection Rates Schedule

For **Schedule Options 1 through 9**, the Collection Fee (based on the number of players) shall be taken from the pot after the flop but before the river. If the round of play does not reach the flop, on the Modified Fee shall be taken.

Limit, No Limit, and Pot Limit Games

\$1-\$1,000 Min/Max Wagering Limit

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or More	\$6	\$1
2	7 or More	\$5	\$1
3	7 or More	\$4	\$1
4	7 or More	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or Less	\$2	\$1
9	4 or Less	\$1	\$1

Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.

Texas Hold'em

Type of Game

The game of Texas Hold'em is a poker game where the patrons play against each other for "the pot" of money on the table. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

Object of the Game

The object of the game is for players to form a five-card poker hand that ranks higher than the other players' five-card poker hands. Each player may use any combination of the two cards initially dealt to them at the beginning of the game, referred to as "hole" cards, and the five cards dealt on the table throughout the course of the game, referred to as "community" cards or "board" cards. They may play the board by using no hole cards and using the five community cards, to make the highest ranking five-card poker hand, according to the rankings as shown below.

Description of the Deck and Number of Decks Used

The game shall be played using one standard 52-card deck with no joker. The 52-card deck shall be shuffled, cut, and dealt by the house dealer.

Card Values and Hand Rankings

The rank of each card used in Texas Hold'em when forming a five-card high poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time the ace begins a Straight or a Straight Flush.

Card hands shall rank, from highest to lowest, as follows:

Texas Hold'em Hand Rankings	
Hand Dealt	Hand Requirements
Royal Flush	A hand comprised of ace, king, queen, jack and 10 of the same suit.
Straight Flush	A hand comprised of five cards of the same suit in consecutive ranking. King, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
Four of a Kind	A hand comprised of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
Full House	A hand comprised of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
Flush	A hand comprised of five cards of the same suit, but not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
Straight	A hand comprised of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
Three of a Kind	A hand comprised of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
Two Pairs	A hand comprised of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.

Texas Hold'em

One Pair	A hand comprised of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
High Card	A hand comprised of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3 and 2 the lowest ranked High Card hand.

Description of Table Used and Total Number of Seated Positions

The game shall be played on a standard poker table which shall accommodate up to ten seated positions for patrons. Each seated position at the table shall have the same minimum and maximum wagering limits during each round of play, as specified by the table limits.

Dealing Procedures and Round of Play

1. The game shall utilize a flat white disk with the words "dealer button" on it to visually designate which player is in the dealer position (in theory) for that hand.
 - a. The dealer button shall rotate from player to player around the table clockwise after each round of play.
 - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the "big blind" shall have the right of last action.
2. The game also utilizes two separate disks, one with the words "small blind" and the other with the words "big blind" on them, to visually designate which player is in the "small blind" position and which player is in the "big blind" position.
 - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
 - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
 - c. The small blind and big blind buttons shall rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players shall be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.
 - a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds, and clubs) shall receive the flat white disk with the words "dealer".
4. Cards will be collected and shuffled.
5. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button shall receive the small blind button and shall be required to place the small blind. Additionally, the player to the immediate left of the player who received the small blind button shall receive the big blind button and shall be required to place the big blind.
 - a. Both blinds are predetermined and mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
 - b. Both blind wagers shall be placed in the designated wagering area, referred to as "the pot."
6. Once the blinds have been placed in the pot, the house dealer shall deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have two cards face-down.
 - a. These initial two cards are referred to as hole cards.

Texas Hold'em

7. Once each player has received their two hole cards, the first round of wagering will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
 - a. Place a wager that is equal to the amount of the big blind or “call” a wager, meaning to match the amount wagered by another player; or
 - b. Place their two hole cards face-down into the center of the table, referred to as a “fold.” The hand shall be kept face-down and shall be collected by the house dealer, who shall then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play; or
 - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a “raise”; or
 - d. Call the raise, re-raise, or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises; or
 - e. The player in the big blind position may “check”, meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
8. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
9. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it, referred to as the “burn card.”
10. The house dealer shall then take the next three cards from the top of the deck and place them face-up on the table simultaneously.
 - a. This is referred to as “the flop.”
 - b. These are community cards and are shared by all players.
11. Once the first three community cards have been placed face-up on the table, the second round of wagering will occur.
12. All active players that called all wagers and did not fold their hand, shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Do not make a wager, referred to as a “check”, with the option to call or raise a wager by another player; or
 - c. Call a wager according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
13. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
14. The house dealer shall then burn a card.
15. The house dealer shall then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
 - a. This is referred to as “the turn” card.
 - b. This card shall also become a community card and is shared by all players.
16. Once the fourth community card has been placed face-up on the table, the third round of wagering will occur.
17. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or

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- c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
18. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
 19. The house dealer shall then burn a card.
 20. The house dealer shall then take one card from the top of the deck and place it face-up on the table so there are now a total of five community cards face-up on the table.
 - a. This is referred to as "the river" card.
 - b. This card shall also become a community card and is shared by all players.
 21. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of wagering will occur.
 22. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
 - a. Place a wager according to the established table limits; or
 - b. Call a wager according to the rules and guidelines used in the previous round of play; or
 - c. Check according to the rules and guidelines used in the previous round of play; or
 - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
 - e. Raise the pot according to the rules and guidelines used in the previous round of play.
 23. After the fourth and final round of wagering has been completed, the house dealer shall move all wagers into the pot.
 24. All active players shall then enter into a showdown with each other and compare their hands.

How Winners are Determined and Paid

Players may use any combination of the two hole cards initially dealt to them at the beginning of the game and the five community cards turned over throughout the course of the game, or they may use the five community cards and no hole cards to make the highest ranking five-card poker hand. The following shall apply for determining which player wins the pot:

- The pot shall be awarded to the player with the highest ranking five-card poker hand, according to the hand and card rankings shown above. All other players shall lose.
- In the event that more than one player has the highest ranked hand, the pot shall be split equally among all players with the winning hand.
- In the instance that there are an odd number of chips, the odd chips shall be awarded to the player closest to the left of the dealer button.

Texas Hold'em

Collection Rates Schedule

For **Schedule Options 1 through 9**, the Collection Fee (based on the number of players) shall be taken from the pot after the flop but before the river. If the round of play does not reach the flop, on the Modified Fee shall be taken.

Limit, No Limit, and Pot Limit Games

\$1-\$1,000 Min/Max Wagering Limit

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or More	\$6	\$1
2	7 or More	\$5	\$1
3	7 or More	\$4	\$1
4	7 or More	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or Less	\$2	\$1
9	4 or Less	\$1	\$1

Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.

North Coast Baccarat

Type of Game

The game of North Coast Baccarat utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

Object of the Game

The object of the game is to place a bet on the hand, either the Player line or the Banker line, that will have an accumulated point value closer to nine than the other hand. Additionally, there are three optional bonus bets the player may wager on: Tie Bet, Panda 8, and Dragon 7.

Description of the Deck and Number of Decks Used

The game is played using a standard 52-card deck and no jokers. Cards will be dealt using a multiple deck shoe. A minimum of three decks and a maximum of eight decks will be used during the play of the game.

Card Values and Hand Rankings

The value of each card used in North Coast Baccarat, shall be as follows: picture cards (king, queen, jack) and 10s have a value of zero, an ace has a value of one, and all other cards have their face value. When the total numerical value of the cards equals ten or more, only the right-hand digit (numeric count) is considered.

EXAMPLE: *Two cards on the Banker line hand, a nine and a six, add up to a total of 15, drop the 1 and the hand value is 5.*

The ranking of hands for North Coast Baccarat, in order from highest to lowest rank, shall be:

North Coast Baccarat Hand Rankings

Hand Dealt	Hand Requirements
Natural 9	A two-card hand that has a value of nine. A Natural 9 shall only be achieved when the total of the first two cards dealt to a hand is valued at nine, according to the rules above.
Natural 8	A two-card hand that has a value of eight. A Natural 8 shall only be achieved when the total of the first two cards dealt to a hand is valued at eight, according to the rules above.
Nine or Eight	A three-card hand that has a value of nine or eight.
Seven through Zero	A two or three card hand that has a value of seven, six, five, four, three, two, one or zero.

Description of Table Used and Total Number of Seated Positions

The game shall be played on a standard blackjack style table that accommodates up to eleven players and a player-dealer position for a total of twelve seated positions.

Within each betting area for each seated player, there shall be five separate betting spaces specifically designated for five separate wagers; the Player line, the Banker line, the Tie Bet, the Panda 8, and the Dragon 7.

North Coast Baccarat

Each betting space at the table has a fixed amount for wagering limits defining the minimum and maximum amounts players may wager. Players must wager at least the table minimum. Backline betting is permitted on all wagers.

Dealing Procedures and Round of Play

All wagers in North Coast Baccarat shall be made by placing gaming chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.

1. Third-Party Providers of Proposition Player Services (TPPPS), as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
2. At the start of a game, the player-dealer position is offered to the players starting with the first active patron in the seated position to the left of the house dealer.
3. Once player-dealer position has been established for the game, the house dealer shall wait for each player to place their wager(s) in accordance with the table limits.
 - a. All wagers must be placed prior to any cards being dealt. No bets may be made, increased, decreased, or withdrawn after the house dealer has begun dealing.
 - b. Each player has the following options when placing their wager(s):
 - i. The Player line, which pays 1 to 1;
 - ii. The Banker line, which pays 1 to 1;
 - iii. The Tie Bet, which pays 8 to 1;
 - iv. The Panda 8, which pays 25 to 1;
 - v. The Dragon 7, which pays 40 to 1.
4. Backline betting is permitted on all wagers.
5. Once all wagers are placed, the house dealer deals one card to the right and one card to the left, one by one in rotation, until each hand has a total of two cards each.
 - a. All cards are dealt face-down.
 - b. The hand to the left of the house dealer is a community hand that belongs to those that placed a bet on the Banker line.
 - c. The hand to the right of the house dealer is a community hand that belongs to those that placed a bet on the Player line.
 - d. The Player line hand is resolved first and then the Banker line hand is resolved. The hand that is closest to nine wins.
6. After the house dealer delivers the first two cards to both the Player line and Banker line, the following North Coast Baccarat rules are followed:
 - a. If either the Player line hand or the Banker line hand are dealt a Natural 9 or a Natural 8, no additional cards will be dealt.
 - b. The Player line hand must stand when the hand is valued at 6 through 9, and must hit when the hand is valued at 5 or less.
 - c. If the Player line hand stands, then the Banker line hand hits on a total of 5 or less. If the Player line hand hits for a complete hand then the Banker line hand hits using the following rules:
 - i. If the Banker line hand total is 2 or less, the Banker line hand is dealt a third card.
 - ii. If the Banker line hand total is 3, then the Banker line hand is dealt a third card unless the third card dealt to the Player line hand was an 8.
 - iii. If the Banker line hand total is 4, then the Banker line hand is dealt a third card unless the third card dealt to the Player line hand was a 0, 1, 8, or 9.
 - iv. If the Banker line hand total is 5, then the Banker line hand is dealt a third card if the third card dealt to the Player line hand was 4, 5, 6, or 7.
 - v. If the Banker line hand total is 6, then the Banker line hand is dealt a third card if the third card dealt to the Player line hand was a 6 or 7.

North Coast Baccarat

The following chart shows when the Banker hits (H) or stands (S) according to the rules above:

Banker Hand's Score	Player Hand's Third Card									
	0	1	2	3	4	5	6	7	8	9
7	S	S	S	S	S	S	S	S	S	S
6	S	S	S	S	S	S	H	H	S	S
5	S	S	S	S	H	H	H	H	S	S
4	S	S	H	H	H	H	H	H	S	S
3	H	H	H	H	H	H	H	H	S	H
2	H	H	H	H	H	H	H	H	H	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

How Winners are Determined and Paid

Once both hands have been completed, according to the rules above, the player's wagers are settled. The action on payouts will begin with the player to the left of the player-dealer position and continue clockwise. All wagers will be settled from seat to seat in the following order: Player line, Banker line, Tie Bet, Panda 8, and then Dragon 7. Backline bettors will be paid immediately after the seated player they are behind and before the next seated player. The following shall apply for each possible outcome when determining the winner. The player-dealer shall pay and collect all wagers accordingly:

- The player-dealer shall pay on all winning Player line wagers made by players when the Player line hand is closer to nine than the Banker line hand. Player line pays 1 to 1.
- The player-dealer shall collect all losing Player line wagers made by players when the Banker line hand is closer to nine than the Player line hand.
- The player-dealer shall pay all winning Banker line wagers made by players when the Banker line hand is closer to nine than the Player line hand. Banker line pays 1 to 1.
 - If the Banker line hand has a point value of seven using three cards and the Player line hand has a value of six or less, regardless of the number of cards, the Banker line hand will push.
- The player-dealer shall collect all losing Banker line wagers made by players when the Player hand is closer to nine than the Banker line hand.
- The player-dealer shall pay all winning Tie Bets made by players when both the Player hand and the Banker line hand are of the same value, a tie. Tie Bet pays 8 to 1.
 - In this instance all Banker line and Player line wagers will push.
- The player-dealer shall collect all losing Tie Bets made by players when the Player hand and the Banker hand are not of the same value, a tie.
- The player-dealer shall pay all winning Panda 8 Bets made by players. Panda 8 Bet pays 25 to 1.
- The player-dealer shall collect all losing Panda 8 Bets made by players.
- The player-dealer shall pay all winning Dragon 7 Bets made by players. Dragon 7 Bet pays 40 to 1.
- The player-dealer shall collect all losing Dragon 7 Bets made by players.

Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.

North Coast Baccarat

Bonus Bets

Tie Bet

The optional Tie Bet takes into account the total value of the Player line hand and the Banker line hand after each hand has been completed according to the rules above. The Tie Bet wins when the total of the Player line hand and the total of the Banker line hand are equal, regardless of the number of cards each hand has. If the total value of the Player and the Banker hand are not equal, all Tie Bets lose.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Tie Bet.
- The Tie Bet must be placed prior to the initial deal.
- The player does not have to place a Player line or Banker line wager in order to place a Tie Bet.
- Backline betting is permitted on the Tie Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Tie Bet and any collection fees that may be taken.
- The player-dealer shall pay all winning Tie Bets and collect all losing Tie Bets.
- All winning Tie Bets shall be paid 8 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

Panda 8

The optional Panda 8 Bet takes into account the total value of the Player line hand and the Banker line hand after it has been completed according to the rules above. The Panda 8 wins when the total of the Player line hand is eight using three cards and the Banker line hand has a value of seven or less, regardless of the number of cards. The Panda 8 shall lose on all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Panda 8 wager.
- The Panda 8 wager must be placed prior to the initial deal.
- The player does not have to place a Player line or Banker line wager in order to place a Panda 8.
- Backline betting is permitted on the Panda 8.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Panda 8 and any collection fees that may be taken.
- The player-dealer shall pay all winning Panda 8s and shall collect all losing Panda 8 wagers.
- All winning Panda 8 shall be paid 25 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

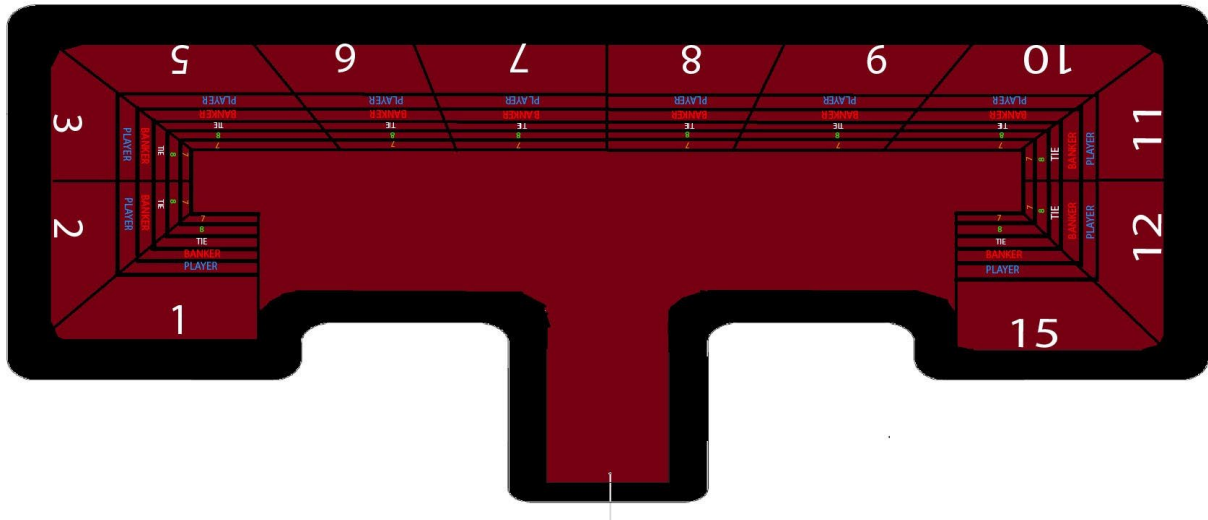
North Coast Baccarat

Dragon 7

The optional Dragon 7 takes into account the total value of the Player line hand and the Banker line hand after it has been completed according to the rules above. The Dragon 7 wins when the total of the Banker line hand is seven using three cards and the Player line hand has a value of six or less, regardless of the number of cards. The Dragon 7 shall lose on all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Dragon 7 wager.
- The Dragon 7 wager must be placed prior to the initial deal.
- The player does not have to place a Player line or Banker line wager in order to place a Dragon 7 wager.
- Backline betting is permitted on the Dragon 7.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Dragon 7 and any collection fees that may be taken.
- The player-dealer shall pay all winning Dragon 7 and shall collect all losing Dragon 7 wagers.
- All winning Dragon 7 shall be paid 40 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

Table Layout



North Coast Baccarat

Collection Rates Schedule

For **schedule options 1 through 29**, a Player-Dealer Collection will be taken per hand from the player-dealer position based on the total monetary value of all game wagers and Bonus Bets that are placed by players prior to cards being dealt, referred to as Total Table Action. There will be no collection required from a player when placing a base game wager or any Bonus Bets. Bonus Bets may be less than, equal to, or more than the base game wager as long as they are within table limits. The collection shall be collected from the player-dealer and dropped by the house dealer after each player has placed their wagers but prior to cards being dealt or any round of play being conducted.

Minimum Wagering Limits shall be between \$1 and \$1,000

Maximum Wagering Limits shall be between \$100 and \$10,000

Schedule Option	Total Table Action	Player-Dealer Collection	Player Collection
1	\$1-\$49	\$2.00	\$0
	\$50-\$99	\$4.00	
	\$100-\$199	\$6.00	
	\$200+	\$12.00	
2	\$1-\$49	\$2.00	\$0
	\$50-\$99	\$4.00	
	\$100-\$149	\$6.00	
	\$150-\$199	\$8.00	
	\$200+	\$12.00	
3	\$1-\$49	\$1.00	\$0
	\$50-\$99	\$3.00	
	\$100-\$149	\$5.00	
	\$150-\$199	\$7.00	
	\$200+	\$10.00	
4	\$1-\$49	\$1.00	\$0
	\$50-\$99	\$2.00	
	\$100-\$149	\$3.00	
	\$150-\$199	\$4.00	
	\$200+	\$5.00	
5	\$1-\$49	\$1.00	\$0
	\$50-\$99	\$2.00	
	\$100-\$199	\$3.00	
	\$200-\$299	\$4.00	
	\$300+	\$6.00	
6	\$1-\$49	\$1.00	\$0
	\$50-\$99	\$2.00	
	\$100-\$199	\$3.00	
	\$200-\$299	\$5.00	
	\$300+	\$8.00	
7	\$1-\$74	\$1.00	\$0
	\$75-\$149	\$2.00	
	\$150-\$224	\$3.00	
	\$225-\$299	\$4.00	
	\$300+	\$5.00	

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8	\$1-\$74	\$1.00	\$0
	\$75-\$149	\$2.00	
	\$150-\$224	\$3.00	
	\$225-\$299	\$4.00	
	\$300+	\$6.00	
9	\$1-\$49	\$1.00	\$0
	\$50-\$99	\$2.00	
	\$100-\$199	\$3.00	
	\$200-\$399	\$4.00	
	\$400+	\$6.00	
10	\$1-\$74	\$1.00	\$0
	\$75-\$149	\$2.00	
	\$150-\$224	\$3.00	
	\$225-\$399	\$4.00	
	\$400+	\$7.00	
11	\$1-\$99	\$1.00	\$0
	\$100-\$199	\$2.00	
	\$200-\$299	\$3.00	
	\$300-\$399	\$4.00	
	\$400+	\$6.00	
12	\$1-\$99	\$1.00	\$0
	\$100-\$199	\$3.00	
	\$200-\$299	\$4.00	
	\$300-\$399	\$5.00	
	\$400+	\$7.00	
13	\$1-\$99	\$1.00	\$0
	\$100-\$199	\$4.00	
	\$200-\$299	\$5.00	
	\$300-\$399	\$6.00	
	\$400+	\$8.00	
14	\$1-\$74	\$1.00	\$0
	\$75-\$199	\$2.00	
	\$200-\$399	\$5.00	
	\$400-\$699	\$8.00	
	\$700+	\$12.00	
15	\$1-\$99	\$2.00	\$0
	\$100-\$299	\$3.00	
	\$300-\$499	\$6.00	
	\$500-\$799	\$8.00	
	\$800+	\$12.00	
16	\$1-\$99	\$2.00	\$0
	\$100-\$299	\$3.00	
	\$300-\$499	\$5.00	
	\$500-\$799	\$12.00	
	\$800+	\$20.00	

North Coast Baccarat

17	\$1-\$99	\$1.00	\$0
	\$100-\$299	\$4.00	
	\$300-\$499	\$6.00	
	\$500-\$999	\$10.00	
	\$1,000+	\$20.00	
18	\$1-\$99	\$1.00	\$0
	\$100-\$299	\$4.00	
	\$300-\$499	\$6.00	
	\$500-\$999	\$10.00	
	\$1,000+	\$40.00	
19	\$1-\$99	\$1.00	\$0
	\$100-\$299	\$4.00	
	\$300-\$499	\$6.00	
	\$500-\$999	\$10.00	
	\$1,000+	\$30.00	
20	\$1-\$199	\$1.00	\$0
	\$200-\$599	\$3.00	
	\$600-\$999	\$8.00	
	\$1,000-\$1,499	\$12.00	
	\$1,500+	\$17.00	
21	\$1-\$199	\$1.00	\$0
	\$200-\$599	\$3.00	
	\$600-\$1,199	\$8.00	
	\$1,200-\$1,999	\$14.00	
	\$2,000+	\$22.00	
22	\$1-\$299	\$1.00	\$0
	\$300-\$599	\$3.00	
	\$600-\$1,499	\$8.00	
	\$1,500-\$2,499	\$15.00	
	\$2,500+	\$25.00	
23	\$1-\$199	\$1.00	\$0
	\$200-\$699	\$4.00	
	\$700-\$1,999	\$10.00	
	\$2,000-\$2,999	\$20.00	
	\$3,000+	\$30.00	
24	\$1-\$499	\$3.00	\$0
	\$500-\$1499	\$7.00	
	\$1500-\$2499	\$15.00	
	\$2500-\$3499	\$25.00	
	\$3,500+	\$35.00	
25	\$1-\$999	\$5.00	\$0
	\$1,000-\$1,999	\$15.00	
	\$2,000-\$2,999	\$25.00	
	\$3,000-\$3,999	\$35.00	
	\$4,000+	\$45.00	

North Coast Baccarat

26	\$1-\$999	\$10.00	\$0
	\$1,000-\$1,999	\$15.00	
	\$2,000-\$2,999	\$30.00	
	\$3,000-\$3,999	\$35.00	
	\$4,000+	\$50.00	
27	\$1-\$999	\$15.00	\$0
	\$1,000-\$1,999	\$20.00	
	\$2,000-\$2,999	\$30.00	
	\$3,000-\$3,999	\$40.00	
	\$4,000+	\$55.00	
28	\$1-\$999	\$20.00	\$0
	\$1,000-\$1,999	\$25.00	
	\$2,000-\$2,999	\$35.00	
	\$3,000-\$3,999	\$45.00	
	\$4,000+	\$55.00	
29	\$1-\$999	\$15.00	\$0
	\$1,000-\$1,999	\$25.00	
	\$2,000-\$2,999	\$35.00	
	\$3,000-\$3,999	\$50.00	
	\$4,000+	\$70.00	

Collection Rates for California Games

- California games utilize a player-dealer position. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands.
- All controlled game wagers, including bonus bets, are collected or paid, to the extent that the player-dealer's wager covers.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.
- The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a gaming table at any one time.
- Collection rates and fees shall be determined prior to the start of play of any hand or round. Rates shall not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.
- Collection fees shall be conspicuously posted on or within view of every gaming table.